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Software Manual:

Parameters and Control Structure

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3.0 Preface

This manual describes the software parameters and control structure related to servo drives, controllers, and motor/drive combinations manufactured by Allied Motion Technologies, Inc.

Every effort has been made to ensure the accuracy of information in this manual. However, Allied Motion assumes no responsibility for any errors or omissions. The information contained within this document is regularly reviewed and we welcome your critical evaluation and suggestions for improvement. Allied Motion reserves the right to modify all documentation without prior notice. Be sure to download the most recent revision of this manual from the company website.

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Table 1: Applicable Allied Motion Products

| PRODUCT FAMILY | PART NUMBER | DESCRIPTION |
|----------------------------------|---|---|
| EnduraMax iDrive | EMI-065xxxxx, EMI-075xxxxx, EMI-095xxxxx | 65mm, 75mm, 95mm EnduraMax motors with integrated drive and encoder |
| Housed Megaflux motor with drive | MFH-xxxxxx | 110mm, 140mm, 170mm Megaflux motors with integrated drive and high resolution optical encoder |
| AC xDrive | XDA-xxxxxxxx | AC powered brushless servo drive |
| SX Drives | SXD-xxxxxxxx | DC powered brush-brushless servo drive |
| SX Controllers | SXC-xxxxxxxx | DC powered brush-brushless single axis servo controller |
| MX Controllers | MXC-xxxxxxxx | DC powered brush-brushless multiple axis servo controller |

4.0 Safety



CAUTION: GENERAL WARNING

Read all provided documentation before assembly and commissioning. Failure or incorrect or improper use of this equipment can cause property damage, personal injury, and death. The final responsibility for the safe use of Allied Motion products is solely that of the user.



CAUTION: HIGH VOLTAGE

When drives or motors are powered, high voltages are present on the connector and elsewhere in the drive and can be dangerous. The drive cover should not be removed with the power on, and then only by a competent and trained engineer. It is important that all system components be properly grounded.

5.0 Overview

Many Allied Motion controllers, drives, and motor/drive combinations are fully digital and so include a series of software parameters (read/write access) and variables (read only) which can be set and/or observed for specific motion applications. This manual describes these parameters/variables and their use.

The IN Control user interface is designed to access these parameters/variables and to assist the user in the setup and operation of Allied Motion devices. See “Document No. 34-2200 Software Manual: IN Control User Guide” for installation and use. Some software parameters/variables can also be accessed via network communications (e.g. CANopen, Modbus RTU). Note that accessible software parameters/variables are assigned object identifiers while others are not accessible and can only be accessed via RS-232 using IN Control or the ALLNET .NET Framework. See “Attachment A, Sortable Parameters and Variables List.xlsx” of this document for a complete listing.

The software parameters/variables are divided into ten functional categories: Motor, Commutation, Current Loop, Velocity Loop, Position Loop, Auxiliary PID Loop, I/O, Command, Configuration, and Status. For successful operation, be sure to follow the proceeding sections of this manual in order and per the instructions set the given parameters to their appropriate values. Note that depending on your specific hardware and/or application, not all parameters/variables will be available or used.

6.0 Motor

This category includes parameters related to the physical properties of the motor. Accurate parameters are essential for subsequent control loop tuning.

Protection for the motor can be applied by setting appropriate values for the locked rotor current limit **LRIL** and motor continuous rated current **IMAX**.

6.1 IMAX and I²T Current Limiting

Current to the motor is limited using an I²T current limiting scheme. This scheme allows for motor currents of up to the peak current rating of the drive for a two second interval,

before ramping down to the continuous **IMAX** value thereafter. The shape of the fold-back curve is as follows, shown with an arbitrarily chosen scaling of 200% of the continuous **IMAX** level, then folding back to 100% with time (in seconds):

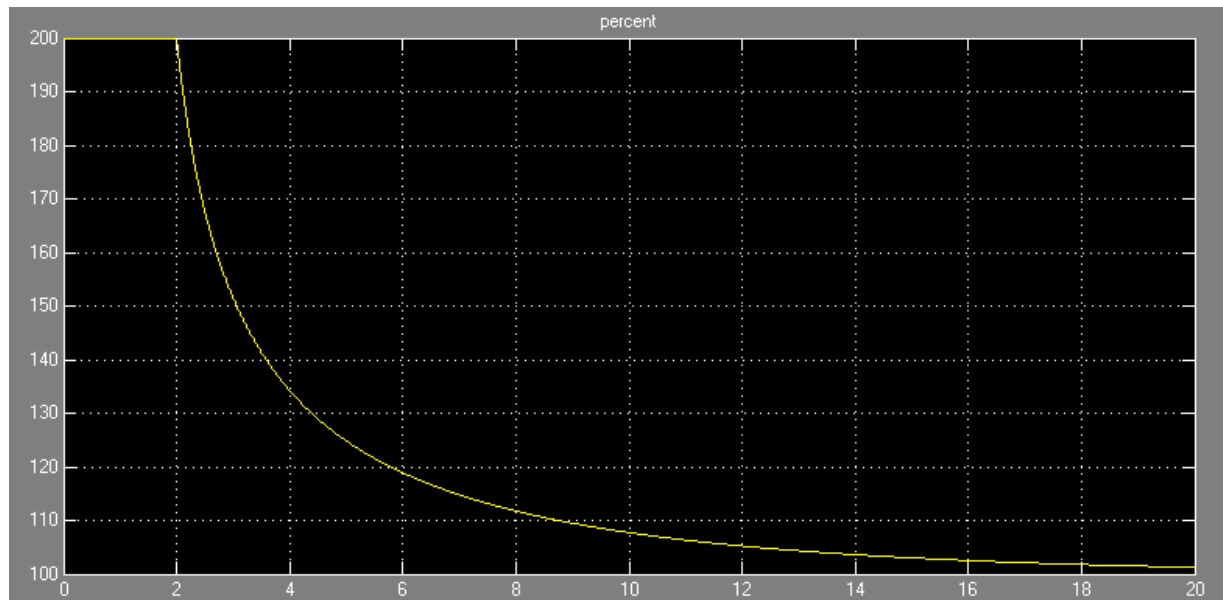


Figure 1: I^2T Current Limiting

Table 2: Motor Parameters

| NAME | UNITS | DESCRIPTION | HOW TO USE |
|------|-------------------|--------------------------------|---|
| IMAX | A | Motor continuous rated current | Motor continuous rated current is defined in ADC when trapezoidally commutating (six-step commutation) or as the peak of the sine wave when commutating sinusoidally. The lesser of IMAX and the drive's continuous rated current are used with the drive's I^2T current limiting scheme to limit the average current in the motor and drive. The output of the I^2T limiting scheme is the current limit parameter ILIM. |
| INER | kg-m ² | Total motor + load inertia | This parameter is used to tune the velocity control loop when the advanced tuning switch is on VLAT=ON. |
| KT | N-m/A | Motor torque constant | Used to scale the torque command TRQC to the torque producing motor current reference IQREF. |
| LM | mH | Terminal motor inductance | Determined by measuring the inductance between any two of the motor leads with the third lead open. LM is used in the automatic calculation of current loop gains using the "Calc I-Loop Gains" function of IN Control. |
| LRIL | A | Locked rotor current limit | A locked rotor is defined as when the motor is stalled and the time averaged torque producing current reference IQAVG is greater than LRIL. When this condition persists for greater than 4 seconds, a locked rotor fault is produced. To disable all Locked Rotor faults, set LRIL=0. |
| MPOL | count | Motor pole count | Determines the number of electrical cycles per mechanical cycle. The number of electrical cycles per motor revolution is equal to the number of motor pole pairs (i.e. half the motor pole count). |
| RM | ohm | Terminal motor resistance | Determined by measuring the resistance between any two of the motor leads with the third lead open. RM is used in the automatic calculation of current loop gains using the Calc I-Loop Gains function of IN Control. |

7.0 Commutation

For a permanent magnet motor, commutation refers to the process of switching motor currents so as to maintain the optimum angle between the permanent magnetic field and the electromagnetic field induced in the armature so as to generate maximum torque. For brushed-type motors, this process is performed mechanically using brushes and a physical commutator. For brushless-type motors, this can be performed electronically using a set of transistors and a microprocessor, which are the essential components in any modern servo drive.

For a servo drive to commutate a brushless motor effectively, the actual motor position must be known. Knowing the position, the drive then applies the correct voltages to the motor phases so that the desired motor torque output is produced. In Allied Motion drive products, calculation of these voltages is accomplished using a Field Oriented Control algorithm (refer to industry literature for explanation).

There are several kinds of devices available to measure motor position including halls sensors, encoders, and resolvers. The resolution of these devices will influence the quality of the currents produced in the motor. In other words, commutating using encoder plus hall sensor feedback will result in a smoother running system as compared to a motor commutating with hall sensor feedback alone.

With these considerations, use the commutation parameters to configure the drive to operate with the motor position feedback device available. Settings include drive operating mode (select feedback method), encoder resolution, encoder type, commutation offset, and feedback inversion bits. For Allied Motion motors properly wired to Allied Motion drives, the inversion bits and commutation offset should all be set to zero; otherwise use the “Auto Configure” tool to configure.

Table 3: Commutation Parameters

| NAME | UNITS | DESCRIPTION | HOW TO USE |
|---------|-------|---|---|
| C1.INVE | | Invert primary encoder direction | Bit value reverses the direction of the hardware counter for the primary feedback source FBC. When primary feedback is an incremental encoder plus hall sensors (or commutation track), for proper motor commutation FBC and the hall commutation angle HANG must proceed in the same direction. To confirm this is so, set drive operating mode to hall only DM=BLH, and confirm that FBC and HANG proceed in the same direction. If this is not the case, use the invert bit to make it so. C1.INVE is ignored when in hall operating mode DM=BLH. Be sure to set the inversion bits in the following order: commutation offset COFF and C1.INVH, then C1.ITRQ, C1.INVE, C1.INVF. |
| C1.INVF | | Invert velocity/position feedback direction | Bit value reverses the direction of the velocity and position feedback parameters, VEL and FPOS respectively. For proper motor control when in velocity or position command modes, CM=VEL or CM=POS, a positive torque producing current reference IQREF must correspond to a positive change (acceleration) in the velocity feedback VEL. If this is not the case, use invert bit to make it so. C1.INVF is ignored when in hall operating mode DM=BLH. Be sure to set the inversion bits in the following order: commutation offset COFF and C1.INVH, then C1.ITRQ, C1.INVE, C1.INVF. |
| C1.INVH | | Invert hall commutation angle direction | Bit value which reverses the direction of the hall commutation angle HANG. When in hall operating mode DM=BLH and current command mode CM=CUR, the no-load speed of the motor should be equivalent in both directions given a positive and negative current command of the same magnitude, and the motor feedback velocity VEL and the torque producing current command reference IQREF should always be of the same sign. If this is not the case, adjust COFF |

| NAME | UNITS | DESCRIPTION | HOW TO USE |
|---------|-------|----------------------------------|--|
| | | | and C1.INVH to make it so. Be sure to set the inversion bits in the following order: commutation offset COFF and C1.INVH, then C1.ITRQ, C1.INVE, C1.INVF. |
| C1.ITRQ | | Invert current command direction | Bit value which reverses the direction of the torque producing current reference IQREF. Use this bit to select chosen motor direction. Be sure to set the inversion bits in the following order: commutation offset COFF and C1.INVH, then C1.ITRQ, C1.INVE, C1.INVF. |
| COFF | deg | Commutation offset | Define the offset between the hall commutation angle HANG and the actual motor electrical angle. For most motors manufactured by Allied Motion, COFF should be zero; successful commutation of an Allied Motion motor using an offset angle which is some multiple of 120 degrees likely indicates that the hall sensor wiring was made out of order. For all motors, inaccurate values of COFF will result in decreased motor efficiency and/or problems controlling the motor. When in hall operating mode DM=BLH and current command mode CM=CUR, the no-load speed of the motor should be equivalent in both directions given a positive and negative current command of the same magnitude, and the motor feedback velocity VEL and the torque producing current command reference IQREF should always be of the same sign. If this is not the case, adjust COFF and C1.INVH to make it so. |
| DM | | Drive operating mode | <p>Select feedback method for motor commutation:</p> <p>DM=0 -> VF In variable frequency mode, the drive outputs a fixed-frequency, constant-amplitude, sinusoidal current to the motor. The amplitude is defined by the command value CV, and its frequency is defined by the parameter VFF. The motor current is independent of the motor position. This mode is used for testing and is almost never used in actual applications.</p> <p>DM=1 -> BLH In brushless hall mode, the motor is commutated using hall sensor position feedback only. If utilizing a motor with hall only feedback, an encoder is not required. Valid command modes are limited to current CM=CUR, torque CM=TRQ, or velocity CM=VEL. Note that slow speed operation (e.g. under 10 rev/s) will result in poor speed control due to the inadequate resolution provided by the hall sensors at low speeds.</p> <p>DM=2 -> BLE In brushless encoder mode, the motor is commutated using both hall sensor information and encoder feedback. All command modes are available.</p> <p>DM=3 -> BLS In brushless sensorless mode, the motor is commutated using position information estimated from the backEMF voltage of the motor as it rotates. Because the strength of the backEMF signal depends on the motor velocity, there is a lower bound on motor velocity below which the motor will not commute. Valid command modes are limited to current CM=CUR, torque CM=TRQ, or velocity CM=VEL.</p> <p>DM=4 -> BLR In brushless resolver mode, the motor is commutated using resolver position feedback. All command modes are available.</p> <p>DM=5 -> BSC In brushless sin/cos mode, the motor is commutated using both hall sensor</p> |

| NAME | UNITS | DESCRIPTION | HOW TO USE |
|---------|-----------|--------------------------------------|--|
| | | | <p>information and high resolution position feedback from a sin/cos encoder. All command modes are available.</p> <p>DM=6 -> BRU In brushed mode, the drive assumes the presence of a mechanical commutator. Phase C is deactivated and Phase A and B are utilized to control single-phase motor current. All command modes are available.</p> <p>DM=7 -> STEP Reserved.</p> <p>DM=8 -> BLE_NH In brushless encoder no halls mode, the motor is commutated using encoder feedback only. Note that on the first drive enable after power-up, the motor will move slightly to establish alignment between the encoder feedback and motor electrical angle, after which operation proceeds as normal. All command modes are available.</p> |
| EPPR | count/rev | Encoder counts per revolution | Enter the resolution (number of observable positions per motor revolution) of the primary encoder. |
| PENCT | | Primary encoder type | Declare output format of primary encoder (e.g. quadrature, sin/cos, Endat, Biss). |
| RPOL | | Resolver pole count | Can be an even number up to 16. Parameter is required to be set if DM=BLR. |
| INTBITS | | Sin/cos encoder interpolation degree | <p>Feedback from a sin/cos encoder is processed through an analog to digital converter. The number of possible values output from the converter is defined as 2^{INTBITS}. The range of INTBITS is 0 to 12. Therefore, setting this parameter to zero indicates no interpolation and setting INTBITS to 12 results in the highest level of interpolation (4096 points).</p> <p>The total position feedback resolution is thus calculated as follows: multiply the number of encoder lines by four, in order to account for quadrature, to obtain the number of encoder counts per revolution EPPR. EPPR is then multiplied by the number of interpolated points (2^{INTBITS}) to obtain the total number of counts per revolution.</p> |
| SENCT | | Secondary encoder type | Declare output format of secondary encoder (e.g. quadrature, sin/cos, Endat, Biss). |
| TENCT | | Tertiary encoder type | Declare output format of tertiary encoder (e.g. quadrature, sin/cos, Endat, Biss). |
| VFF | Hz | Open-loop commutation frequency | This is only used when DM=VF. This parameter is intentionally volatile (VFF=0 at power-up). |

8.0 Current Loop

Depending on the chosen command mode, there may be up to three loops to tune in the drive: current, velocity, and position. The current loop must always be tuned. The easiest way to tune the current loop is first to have entered the motor resistance **RM** and inductance **LM**; if these parameters are accurate, the “Calc I-Loop Gains” function can be used to automatically calculate current loop gains.

Care should be taken if tuning the current loop manually, especially when attempting to increase the current loop bandwidth. Instability of the current loop can result if the current loop gains are increased too far. This will become apparent when listening to the motor once enabled; motor noise will increase as the

current loop gains are increased. Eventually if the gain is too high, the loop will become completely unstable and an over-current fault will occur.

Over-current faults can also be triggered if the motor inductance is too low; see product datasheet for compatible minimum motor inductance values.

Table 4: Current Loop Parameters

| NAME | UNITS | DESCRIPTION | HOW TO USE |
|--------|-------|--|--|
| CALIFA | | Phase A current feedback calibration | Reserved. |
| CALIFB | | Phase B current feedback calibration | Reserved. |
| CALIFC | | Phase C current feedback calibration | Reserved. |
| CKID | ohm/s | Flux producing current integral gain parameter | Current loop gain is based on motor terminal resistance RM and inductance LM. Having input accurate values for each, gain value is set using the "Calc I-Loop Gains" function of IN Control. |
| CKIQ | ohm/s | Torque producing current integral gain parameter | Current loop gain is based on motor terminal resistance RM and inductance LM. Having input accurate values for each, gain value is set using the "Calc I-Loop Gains" function of IN Control. |
| CKPD | ohm | Flux producing current proportional gain parameter | Current loop gain is based on motor terminal resistance RM and inductance LM. Having input accurate values for each, gain value is set using the "Calc I-Loop Gains" function of IN Control. |
| CKPQ | ohm | Torque producing current proportional gain parameter | Current loop gain is based on motor terminal resistance RM and inductance LM. Having input accurate values for each, gain value is set using the "Calc I-Loop Gains" function of IN Control. |
| IKID | ohm/s | Flux producing current integral gain parameter | Current loop gain is based on motor terminal resistance RM and inductance LM. Having input accurate values for each, gain value is set using the "Calc I-Loop Gains" function of IN Control. |
| IKIQ | ohm/s | Torque producing current integral gain parameter | Current loop gain is based on motor terminal resistance RM and inductance LM. Having input accurate values for each, gain value is set using the "Calc I-Loop Gains" function of IN Control. |
| IKPD | ohm | Flux producing current proportional gain parameter | Current loop gain is based on motor terminal resistance RM and inductance LM. Having input accurate values for each, gain value is set using the "Calc I-Loop Gains" function of IN Control. |
| IKPQ | ohm | Torque producing current proportional gain parameter | Current loop gain is based on motor terminal resistance RM and inductance LM. Having input accurate values for each, gain value is set using the "Calc I-Loop Gains" function of IN Control. |

9.0 Velocity Loop

If the drive is in velocity or position command mode **CM=VEL** or **CM=POS**, the velocity loop must be tuned. There are two modes for tuning the velocity loop: using the advanced tuning switch **VLAT=ON**, or setting the velocity loop gains manually **VLAT=OFF**.

With **VLAT=ON**, the drive software automatically calculates the velocity loop gains based on the parameter values **INER**, **WN**, and **ZETA**. Since the total system inertia **INER** is a factor in this calculation, an accurate value of **INER** is critical for ensuring smooth control of velocity. For the vast majority of applications, the **VLAT** function is effective in setting appropriate velocity loop gains.

With **VLAT=OFF**, velocity loop parameters must be set manually. As a conventional PID loop, the

velocity feedback loop gains can be tuned by standard methods such as Ziegler-Nichols.

After setting the velocity loop gains, the system response can be observed while driving the motor with a square wave input from the drive's function generator (see Function Generator Command for how to use). Compare the system response to the command value by utilizing the "Capture" function under the "Analyze" tab of IN Control, and adjust velocity loop parameters as necessary for acceptable rise time, overshoot, settling time, and ringing.

A series of standard filters (Butterworth, Bessel, Chebyshev, and Linear Phase) are available to eliminate unwanted frequencies from either/both the velocity loop command input or the torque command output (refer to industry literature for explanation of each filter type).

Table 5: Velocity Loop Parameters

| NAME | UNITS | DESCRIPTION | HOW TO USE |
|-------------|-------------------------|--|---|
| KA | | Torque filter constant | In certain drive models there exists a single-pole filter on the output of the velocity control loop. This filter is directly influenced by KA. KA is exponentially weighted and small changes in KA result in large changes in the filter. A value of 1.0 means the filter is bypassed, whereas values such as 0.99 and 0.95 bring in a marked response to the torque command TRQC output of the velocity loop. In general, leaving KA at 1.0 (the default value) is desired. Dropping KA by small values in highly dynamic systems may improve controllability. |
| KB | N-m-s/rev | Pseudo-friction constant | Adds artificial viscous damping (pseudo-friction) to the velocity loop control system. Friction in a real physical system is usually undesired as it increases load, but it also adds stability to a control loop. By using KB, pseudo-friction can be added to the system without increase in load. Just as its real-world counterpart, KB adds a negative torque load proportional to speed and thus is scaled in N-m-s/rev. |
| KD | N-m-s ² /rev | Velocity loop derivative gain | It is the derivative gain used in classic PID to provide damping to the system. It is rarely used in PDF and is not included in most PDF-based control loops. It is available in the velocity loop, but it is useful only when KVF is at or near 1.0 (PID control mode). |
| KF | N-m-s/rev | Velocity loop feed-forward gain | The input velocity command VCMD is multiplied by this term and summed into the output torque command TRQC. For systems with high static-friction, adding a small amount of KF can improve response to step changes in velocity command. In applications where the velocity command is ramped, or in position modes, KF is rarely useful. |
| KI | N-m/rev | Velocity loop integral gain | With the advanced tuning switched activated VLAT=ON, this parameter is ignored. With VLAT=OFF, this parameter controls the integral gain with PID or PDF. |
| KV | N-m-s/rev | Velocity loop proportional gain | With the advanced tuning switched activated VLAT=ON, this parameter is ignored. With VLAT=OFF, this parameter controls the integral gain with PID or PDF. |
| KVF | | Velocity loop PID/PDF control ratio | Controls the PID/PDF control-loop ratio. A value of 1.0 selects a classic PID and a value of 0.0 selects PDF. Values in between 1.0 and 0.0 select a combination of classic PID and/or PDF control. |
| TLIM | N-m | Velocity loop torque command limit | Limits the output of the velocity control loop at a given absolute torque value. The motor torque constant KT must be set accurately for TLIM to function properly. |
| TRQC.CUTOFF | Hz | Torque command filter cutoff frequency | Define the cutoff frequency for the torque command filter. |

| NAME | UNITS | DESCRIPTION | HOW TO USE |
|-------------|-------|---|---|
| TRQC.METHOD | | Torque command filter method | <p>Define torque command filter type:</p> <p>TRQC.METHOD=BUTTERWORTH Implements Butterworth filter method.</p> <p>TRQC.METHOD=BESSEL Implements Bessel filter method.</p> <p>TRQC.METHOD=CHEBYSHEV_1DB Implements Chebyshev filter method with 1 dB of passband ripple.</p> <p>TRQC.METHOD=CHEBYSHEV_3DB Implements Chebyshev filter method with 3 dB of passband ripple.</p> <p>TRQC.METHOD=LINEAR_PHASE Implements a special form of the Butterworth filter which is linear in phase as much as possible.</p> |
| TRQC.TYPE | | Torque command filter type | <p>Define torque command filter type:</p> <p>TRQC.TYPE=BYPASS Filter is not active.</p> <p>TRQC.TYPE=LPF Implements low-pass filter type</p> <p>TRQC.TYPE=NOTCH Implements notch filter type</p> |
| VEL.CUTOFF | Hz | Velocity feedback filter cutoff frequency | Define the cutoff frequency for the velocity feedback filter. |
| VEL.METHOD | | Velocity feedback filter method | <p>Define velocity feedback filter type:</p> <p>VEL.METHOD=BUTTERWORTH Implements Butterworth filter method.</p> <p>VEL.METHOD=BESSEL Implements Bessel filter method.</p> <p>VEL.METHOD=CHEBYSHEV_1DB Implements Chebyshev filter method with 1 dB of passband ripple.</p> <p>VEL.METHOD=CHEBYSHEV_3DB Implements Chebyshev filter method with 3 dB of passband ripple.</p> <p>VEL.METHOD=LINEAR_PHASE Implements a special form of the Butterworth filter which is linear in phase as much as possible.</p> |
| VEL.TYPE | | Velocity feedback filter type | <p>Define velocity feedback filter type:</p> <p>VEL.TYPE=BYPASS Filter is not active.</p> <p>VEL.TYPE=LPF Implements low-pass filter type</p> |

| NAME | UNITS | DESCRIPTION | HOW TO USE |
|------|-------|--------------------------------------|---|
| | | | VEL.TYPE=NOTCH Implements notch filter type |
| VLAT | | Velocity loop advanced tuning switch | <p>There are two modes for tuning the velocity loop:</p> <p>VLAT=ON With VLAT=ON, the parameters KV and KI are automatically calculated from the system inertia INER, motor torque constant KT, target bandwidth WN, and damping ratio ZETA through a proprietary means. In general, tuning with VLAT=ON is recommended as there is a complex interaction among all the velocity loop tuning parameters. With VLAT=ON, increasing WN increases the static and dynamic response of the velocity loop. Too high a value of WN will result in a noisy and unstable system. With VLAT=ON, increasing ZETA reduces over- and under-shoot when the drive is commanded with step-changes in velocity. A ZETA value equal to 1.0 will result in a critically-damped system with little or no overshoot depending on load and damping.</p> <p>VLAT=OFF With VLAT=OFF, the parameters KV and KI are not automatically calculated. The user is free to enter values for these parameters to tune the system. With VLAT=OFF and KVF=1.0, the velocity loop is a conventional PID loop with the following parameters: KV controls the proportional term, KI controls the integral term, and KD controls the derivative term. As a conventional PID loop, the velocity control loop can be tuned by standard methods such as Ziegler-Nichols.</p> |
| WN | Hz | Velocity loop target bandwidth | Controls the desired target bandwidth of the velocity loop with VLAT=ON. When VLAT=ON, WN automatically calculates values for KV and KI based upon the inertia parameter INER and motor torque constant KT. It is therefore critical to properly calculate and enter the parameters INER and KT before using the velocity loop with VLAT=ON. A value of 100 Hz is usually acceptable in moderate-to-low inertia systems. In high-inertia systems, the value may need to be decreased for stability. In low-inertia systems the value may be increased for better dynamic and static response. |
| ZETA | | Velocity loop damping ratio | Used to calculate values for KV and KI in conjunction with the parameter WN. In systems that ring (oscillate) with step changes in velocity command, increasing ZETA will dampen the system response at the expense of settling time. In systems where some overshoot can be tolerated, or where greater dynamic response is desired, ZETA may be reduced. |

10.0 Position Loop

If the drive is in position command mode **CM=POS**, the position loop must be tuned. The proportional position loop uses the output of the drive's target generator **TPOS** to generate a command value for the velocity control loop. The feedback position **FPOS** is subtracted from the target position to produce a position error **PERR**. This position error is multiplied by **PPG** to produce one of the two terms that are summed to become the velocity command. As one can deduce, increasing **PPG** will increase "stiffness" and decrease the transient position loop error as a result.

The second term that is summed to produce the velocity command is the product of the time derivative of

the target position and **PFF**. This feed-forward term provides a larger and instantaneous velocity command to the velocity control loop even when only a small position error is present. Adding **PFF** is useful in limited scenarios such as pick-and-place positioning machines where highly dynamic position response is desired for near-step changes in position command. In positioning systems where there is smooth acceleration and deceleration in the position profile, **PFF** is not useful and may decrease the performance and stability of the system.

Table 6: Position Loop Parameters

| NAME | UNITS | DESCRIPTION | HOW TO USE |
|----------|----------|---------------------------------|--|
| INPOSW | rev | In-position window | When the absolute value of the position error PERR is less than INPOSW at the end of a move in a motion sequence, the move is considered complete. INPOSW is ignored when not in position command mode CM=POS. |
| P0 to P9 | | Position loop register x | Floating point memory storage available for motion sequences. Position loop register values are stored in non-volatile memory. |
| PFF | | Position loop feed-forward gain | The second term in a summation which becomes the velocity command VCMD is the product of the time derivative of the target position TPOS and PFF. This feed-forward term provides a larger and instantaneous velocity command to the velocity loop even with a small position error. PFF is unit-less and ranges from 0 to 1. |
| PPG | 1000/min | Position loop proportional gain | PPG is a classic CNC-style tuning gain that is scaled in 1000/min. PPG is multiplied by the position error PERR to produce the first term in a summation which becomes the velocity loop command VCMD; the second term in this summation is the feed-forward term (see PFF). With a value of PPG=3.0 (1000/min) and PERR=0.1 (rev), the proportional term in the velocity loop command would be 300 rev/min or VCMD=5 (rev/s). |

11.0 Auxiliary PID Loop

An auxiliary PID loop is available for process control. This function works to drive to zero the error measured between a given process setpoint and its feedback control variable.

The process setpoint is produced via either/both an analog signal and a digital setpoint parameter. Depending on your specific hardware, some Allied Motion drive products include a single-ended analog input compatible with many 4-20 mA output transducers. Using this as the process control feedback signal, the auxiliary PID loop can be effective in controlling variables such as pressure, temperature, air flow, etc.

To operate, the drive must be configured for velocity command mode **CM=VEL** with the command variable control switch set to digital command **CVCS=DCV**. The output of the auxiliary PID loop is then added to the digital command value **DCV** to become the total motor velocity command.

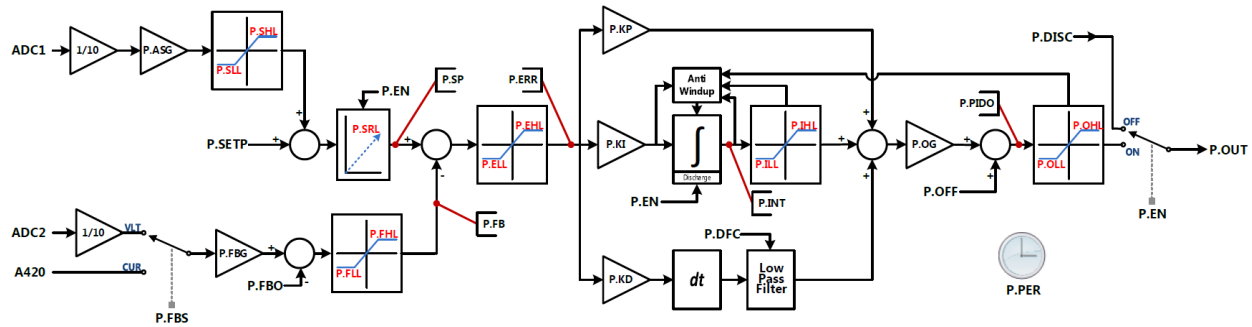


Figure 2: Auxiliary PID Control Loop Flow Chart

Table 7: Auxiliary PID Control Loop Parameters

| NAME | UNITS | DESCRIPTION | HOW TO USE |
|--------|-------|---|--|
| P.ASG | | Analog setpoint gain | The analog input signal ADC1 (-10 V to +10 V) is multiplied by 1/10 so that the resultant range is -1.0 to 1.0. P.ASG scales this signal to user defined units. |
| P.DFC | Hz | Derivative low-pass filter cutoff frequency | Used to eliminate high frequency noise from the derivative term in the Auxiliary PID control loop. |
| P.DISC | | Disabled command output | This value is the command input VCMD to the velocity control loop, when the Auxiliary PID control loop is disabled. |
| P.EHL | | Error high limit | Imposes upper bound on the error between the setpoint P.SP and feedback P.FB signals. The resulting signal P.ERR is the input to the Auxiliary PID control loop. |
| P.ELL | | Error low limit | Imposes lower bound on the error between the setpoint P.SP and feedback P.FB signals. The resulting signal P.ERR is the input to the Auxiliary PID control loop. |
| P.EN | | Auxiliary PID Enable | Bit value which enables the Auxiliary PID control loop. Note that the drive must also be set in velocity command mode DM=VEL for the Auxiliary PID control loop to operate. This is because the output of the Auxiliary PID control loop P.OUT is added to the digital command value DCV entered into the velocity control loop. |
| P.FBG | | Feedback gain | The feedback signal ADC2 (-10 V to +10 V) is multiplied by 1/10 so that the resultant range is -1.0 to 1.0. The alternative feedback source A420 has a range of 0.0 to 1.0. P.FBG scales the feedback signal (chosen by P.FBS) to user defined units. |
| P.FBO | | Feedback offset | Offset added to the scaled feedback signal. |
| P.FBS | | Feedback source | Use to select the feedback source. P.FBS=0 -> ADC2 P.FBS=1 -> A420 |
| P.FHL | | Feedback high limit | Imposes upper bound on the scaled and offset feedback signal. |
| P.FLL | | Feedback low limit | Imposes lower bound on the scaled and offset feedback signal. |
| P.IHL | | Integrator high limit | Imposes upper bound on the output of the integrator in the Auxiliary PID control loop. |
| P.ILL | | Integrator low limit | Imposes lower bound on the output of the integrator in the Auxiliary PID control loop. |
| P.KD | | Auxiliary PID derivative gain | Tune Auxiliary PID control loop parameter for desired output. Tuning procedures include standard methods such as Ziegler–Nichols. |
| P.KI | | Auxiliary PID integral gain | Tune Auxiliary PID control loop parameter for desired output. Tuning procedures include standard methods such as Ziegler–Nichols. |
| P.KP | | Auxiliary PID proportional gain | Tune Auxiliary PID control loop parameter for desired output. Tuning procedures include standard methods such as Ziegler–Nichols. |
| P.OFF | | Output offset | Offset added to the scaled pre-limited output of the Auxiliary PID control loop. |
| P.OG | | Output gain | Scale factor applied to the pre-limited output of the Auxiliary PID control loop. |
| P.OHL | | Output high limit | Imposes upper bound on the pre-limited output of the Auxiliary PID control loop. |

| NAME | UNITS | DESCRIPTION | HOW TO USE |
|--------|-------|---------------------------------|--|
| P.OLL | | Output low limit | Imposes lower bound on the pre-limited output of the Auxiliary PID control loop. |
| P.PER | | Auxiliary PID period multiplier | Integer defining the cycle time of the Auxiliary PID control loop. When P.PER=1 control loop updates once every 1 ms, when P.PER=2 loop updates every 2 ms, etc. Range of permitted values is 1 to 1000. |
| P.SETP | | Digital setpoint | Digital setpoint is summed with scaled and limited input from ADC1 to form the total process setpoint. Digital setpoint can be used to offset signal from ADC1, or used as the sole input source by zeroing the gain applied to ADC1 (i.e. let P.ASG=0). This parameter is volatile. |
| P.SHL | | Analog setpoint high limit | Imposes upper bound on the signal from ADC1. |
| P.SLL | | Analog setpoint low limit | Imposes lower bound on the signal from ADC1. |
| P.SRL | | Set point rate limit | Imposes rate limit on the summation of the digital setpoint P.SETP and the scaled and limited analog setpoint parameter ADC1. |

12.0 I/O

12.1 Static Brake

Certain devices are equipped with an integrated static brake and/or control. Configurable settings include brake engage delays, invert operation, override, and brake coil voltage.

The following diagram illustrates static brake operation:

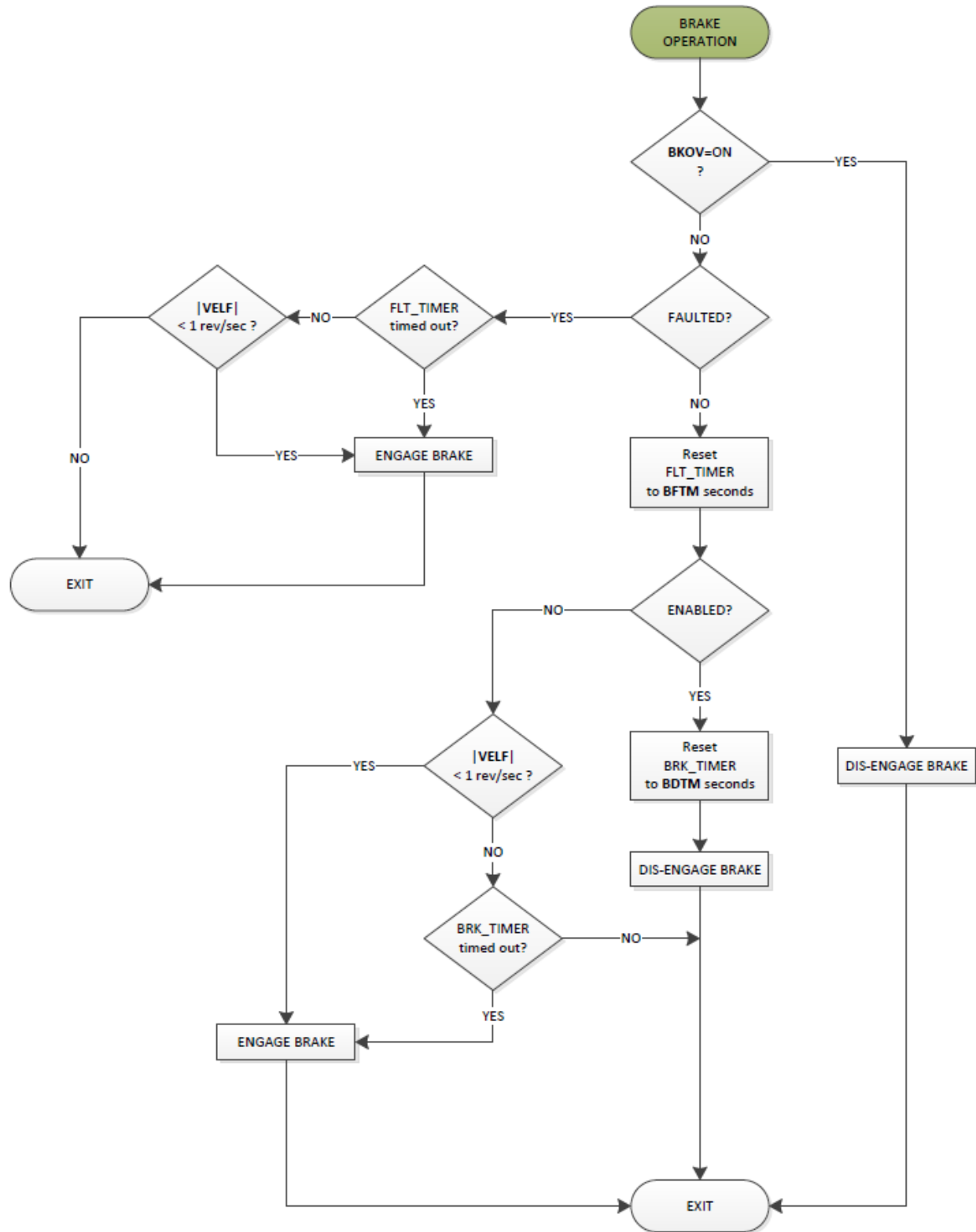


Figure 3: Brake Implementation Flow Chart

12.2 Calibrate Analog Inputs

Voltage drop across analog signal lines can cause the voltage at the signaling device and that measured downstream by the drive to differ significantly. Observe this difference by monitoring the analog input variables **ADC1**, **ADC2**, etc. This offset can be corrected by setting appropriate values to the calibration parameters **CAL1**, **CAL2**, etc. Note that these calibration values are intentionally not stored in the drive configuration file and must be set by hand for each device.

The “Calibrate ADC” button of IN Control allows the user to automatically calibrate the analog inputs. For this function to work properly, all analog inputs must be wired correctly and a zero volt command must be applied to each of the analog inputs when the calibration is being performed.

12.3 Configure Analog Output

Available analog outputs can be configured to signal any observable drive variable. Use **DAC1** to assign the desired drive variable for output, and scale using **DACMAX1** and **DACMIN1** parameters.

12.4 Digital Input Logic

Apply logic to assigned digital inputs using the **INOR.x** and **INAND.x** parameters.

12.5 Motor Thermistor

Winding temperature can be monitored by the drive using the thermistor inputs. Compatible thermistors are NTC type and characterized by the beta-parameter equation. Motor temperature is observed using variable **TMOT** and an over-temperature fault will be issued when **TMOT** exceeds the over-temperature threshold defined by **MTOT**.

Table 8: I/O Parameters

| NAME | UNITS | DESCRIPTION | HOW TO USE |
|--------------|-------|-----------------------------|---|
| BDTM | s | Brake delay | Normally the brake engages at zero speed after disable. BDTM defines a time interval at drive disable, after which the brake will engage even if motor speed is still non-zero. |
| BFTM | s | Brake faulted delay | Normally the brake engages at zero speed after disable. BDTM defines a time interval at drive fault, after which the brake will engage even if motor speed is still non-zero. |
| BINV | | Brake invert | Bit value inverts the operation of the brake (i.e. active power ON, or active power OFF). |
| BKOV | | Brake override | Override disables all brake functionality. |
| BOUT | | Brake output assignment | Defines which output controls the brake (BOUT=0 indicates no brake output assigned). |
| BVLT | V | Brake voltage | Defines the voltage output by the drive to the brake. For example, setting BVLT=12 allows a 12 V brake to be used with a 24 V supplied drive. |
| CAL1 to CAL4 | V | Calibration offset for ADCx | Use to offset voltage losses between the signal source and analog input. Note that CALx cannot be saved to a drive configuration (.dcf) file using IN |

| NAME | UNITS | DESCRIPTION | HOW TO USE |
|---------------------|-------|---|--|
| | | | Control. Therefore when loading a configuration file, CALx will not be set and must be adjusted manually. |
| COUTS | | Clear digital outputs | Clears output bits that were previously forced on with the force outputs parameter FOUTS. This parameter is volatile and cleared on power-up. |
| DAC1 | | Digital to analog converter 1 | Select variable to output to analog output 1. |
| DACMAX1 | | Digital to analog converter 1 maximum | Define the value of DAC1 which is to be the maximum analog output voltage. |
| DACMIN1 | | Digital to analog converter 1 minimum | Define the value of DAC1 which is to be the minimum analog output voltage. |
| FOUTS | | Force outputs | Forces on and latches one or more of the digital outputs. Unless deactivated by the drive firmware or by clear outputs COUTS, the output will remain active. |
| INAND.1 to INAND.12 | | Digital input "x" AND bit | Value can be either 0 or 1. The state of digital input "x" is ANDed with this parameter. If INAND.x=0, digital input "x" is effectively disabled regardless of the signal applied across digital input "x". |
| INOR.1 to INOR.12 | | Digital input "x" OR bit | Value can be either 0 or 1. The state of digital input "x" is ORed with this parameter. If INOR.x=1, digital input "x" is effectively enabled regardless of the signal applied across digital input "x". |
| MTB | °K | Motor thermistor beta | Is the beta parameter of an NTC thermistor. If no temperature measuring device is available, set this parameter to 4288 to avoid nuisance over-temperature faults. |
| MTOT | °C | Motor thermistor over-temperature limit | Defines the threshold at which a motor over-temperature fault will be produced. The detection algorithm assumes input from an NTC type thermistor which obeys the beta parameter equation. If no temperature measuring device is available on the motor, enter a value of 800 to avoid nuisance over-temperature faults. |
| MTR0 | ohm | Motor thermistor resistance at 25C | Is the R0 parameter of an NTC thermistor. If no temperature measuring device is available, set this parameter to 50000 to avoid nuisance over-temperature faults. |
| SPD1 | rev/s | Speed detect setpoint 1 | When the speed (magnitude of the velocity) of the motor is greater than or equal to SPD1, the assigned speed-detect digital output will activate. Assign the speed detect digital output using the I/O Config (In) function of IN Control. |
| SPD2 | rev/s | Speed detect setpoint 2 | When the speed (magnitude of the velocity) of the motor is greater than or equal to SPD2, the assigned speed-detect digital output will activate. Assign the speed detect digital output using the I/O Config (In) function of IN Control. |

13.0 I/O Config (In)

Each discrete input can be assigned a specific function under the “IO Config (In)” button of IN Control. The following functions are available:

13.1 RESET

When activated, any faults present in the drive are cleared.

13.2 + Overtravel

When activated, this function immediately halts motion in the positive direction when in velocity or position command modes. In actively decelerating the motor to zero speed, the torque command limit **TLIM** is applied. When “+ Overtravel” is deactivated, the motor resumes motion as before.

13.3 – Overtravel

When activated, this function immediately halts motion in the negative direction when in velocity or position command modes. In actively decelerating the motor to zero speed, the torque command limit **TLIM** is applied. When “– Overtravel” is deactivated, the motor resumes motion as before.

13.4 TLIM Control

TLIM is a parameter which limits the absolute torque command output of the velocity control loop. Normally, **TLIM** is always active when no digital inputs are assigned to “TLIM Control”. However when a digital input is assigned, the torque command limit imposed by **TLIM** is ignored until that assigned digital input becomes active.

13.5 Quick Stop

When activated, this function immediately halts all motion when in velocity or position command modes. In actively decelerating the motor to zero speed, all command limits (i.e. **TLIM**, **ARL**, **DRL**, etc.) are ignored. When “Quick Stop” is deactivated, the motor resumes motion as before.

14.0 I/O Config (Out)

Each discrete output can be assigned a specific function under the “IO Config (Out)” button of IN Control. The following functions are available:

14.1 FAULT

The assigned output is active when the drive has faulted.

14.2 In Current Limit

The assigned output is active when the torque producing current reference **IQREF** is equal to the drive current limit **ILIM**. This will commonly occur when the motor is loaded with a torque requiring current higher than what the drive can supply, or when commanding a velocity beyond the no-load speed of the motor.

14.3 Zero-Speed

The assigned output is active when the motor speed is within +/- 1 rev/s.

14.4 At SPD1

The assigned output is active when motor speed exceeds the defined parameter **SPD1** (set value of **SPD1** under the “I/O” button of IN Control). This means that if the feedback velocity **VEL** is $> \text{SPD1}$ or $< -\text{SPD1}$ the output will be active.

14.5 At SPD2

The assigned output is active when motor speed exceeds the defined parameter **SPD2** (set value of **SPD2** under the “I/O” button of IN Control). This means that if the feedback velocity **VEL** is $> \text{SPD2}$ or $< -\text{SPD2}$ the output will be active.

15.0 Command

In order to operate, the drive must be provided with a signal to enable/disable and a command value. Utilize the command parameters to configure these settings.

Using the command mode parameter **CM**, first choose the method of operation for the drive. This selection will configure the drive to track either a current, torque, velocity, and/or position command.

15.1 Drive Enable

Once powered, the drive can be enabled to operate by writing to the software enable parameter **EN** (1=ON, 0=OFF), by configuring the drive to enable when a digital input is activated, or using a logical combination of the two. To configure the drive for one of these settings, input the appropriate value to the drive enable mode parameter **EM**.

15.2 Command Value

When the drive is configured for either current, torque, or velocity command modes, the target reference or command value **CV** is produced using the following structure:

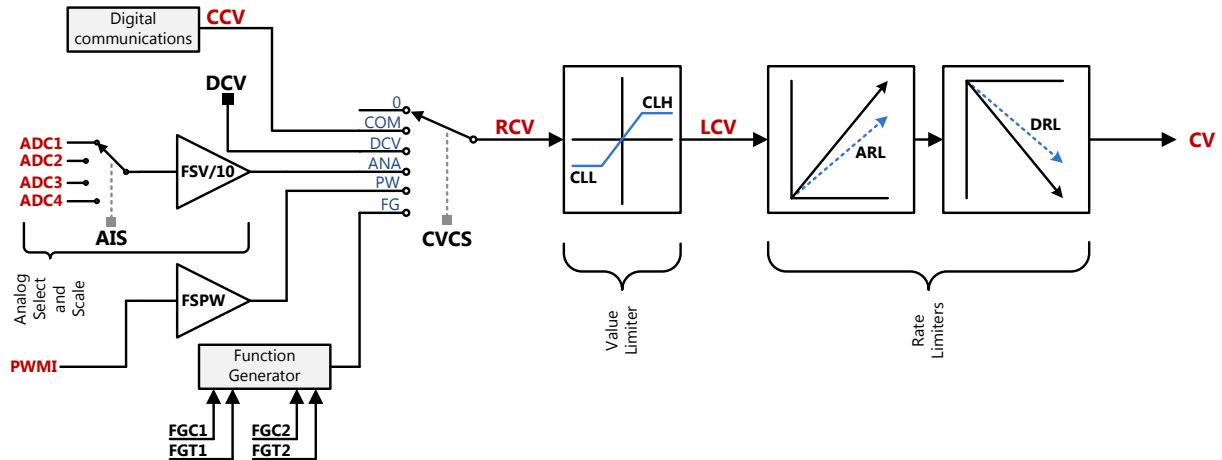


Figure 4: Current, Torque, and Velocity Command Structure

The inputs of this diagram are a variety of command sources. Select one of the sources using the command value control switch **CVCS**. For example, select analog input 1 to be the chosen command source by setting **CVCS=ANA** and **AIS=1**. A series of value (**CLL**, **CLH**) and rate (**ARL**, **DRL**) limiters are provided to condition the command source signal.

The output of the diagram is the command value **CV**. Its units are dependent upon the chosen command mode. For example, if the drive is in torque command mode **CM=TRQ**, **CV** is scaled to units of N·m and serves as the torque command **TRQC**. The torque command **TRQC** is divided by the motor torque constant **KT** to become the torque producing current reference **IQREF** for the current control loop.

$$\frac{\text{TRQC} [\text{N} \cdot \text{m}]}{\text{KT} \frac{[\text{N} \cdot \text{m}]}{[\text{A}]}} = \text{IQREF} [\text{A}]$$

When the drive is in position command mode **CM=POS**, the preceding command structure is not used (see Motion Sequence Command for more information).

15.2.1 Analog Command

When using an analog input as the command source **CVCS=ANA**, two parameters control the input used and its scaling. **AIS** selects the source from one of the ADC channels, and the parameter **FSV** scales the analog input to the desired command value.

15.2.2 Digital Command

The drive can be provided with a digital command source by setting **CVCS=DCV**. Write to **DCV** from the IN Control user interface or using network

communications (e.g. ALLNET .NET Framework, CANopen, or Modbus RTU).

15.2.3 Function Generator Command

The function generator is activated by setting **CVCS=FG**. The function generator programmed by the user to output a square wave command signal which alternates between two values (**FGC1** and **FGC2**) for two different periods (**FGT1** and **FGT2**).

For example, when in velocity command mode **CM=VEL**, the drive can be commanded to go between two velocities set by **FGC1** and **FGC2**. The speed set by **FGC1** is commanded for a period of **FGT1** seconds, and the speed set by **FGC2** is commanded for a period of **FGT2** seconds.

This command source can be useful in commissioning and tuning of the motor/drive system.

15.2.4 Motion Sequence Command

When the drive is in position command mode **CM=POS**, the target reference for the position control loop **TPOS** is produced by an internal target generator given a specific set of motion parameters; depending on your specific hardware, either **RUNMS** in conjunction with **REG00** to **REG07** and **STPMS** are used to execute a motion sequence, or the register parameters **R0** to **R15** are used.

To run a programmed motion sequence, set sequence to auto-run **EMS=1**. With this setting, the motion sequence will automatically execute upon drive enable.

Table 9: Command Parameters

| NAME | UNITS | DESCRIPTION | HOW TO USE |
|-------|--------|----------------------------|--|
| ADEAD | V | Analog input deadband | Deadband applied to analog input command signal selected by AIS. |
| AIS | | Select analog input source | Use to select source of raw command signal RCV when in analog command mode CM=ANA: AIS=0 -> ADC1 AIS=1 -> ADC2 AIS=2 -> ADC3 AIS=3 -> ADC4 |
| ARL | unit/s | Positive rate limit | Imposes positive rate limit on the limited command value LCV to produce the command value CV. If in velocity command mode CM=VEL then ARL limits the commanded rate of acceleration. |
| CLH | | High command limit value | Imposes upper bound on the raw command value RCV to produce the limited command value LCV. |
| CLL | | Low command limit value | Imposes lower bound on the raw command value RCV to produce the limited command value LCV. |
| CM | | Command mode | Select the drive command mode: CM=0 -> CUR |

| NAME | UNITS | DESCRIPTION | HOW TO USE |
|------|----------|---------------------------------|---|
| | | | <p>In current command mode, the command value CV becomes the torque producing motor current IQREF.</p> <p>CM=1 -> TRQ In torque command mode, the command value CV becomes the torque command TRQC.</p> <p>CM=2 -> VEL In velocity command mode, the command value CV becomes the velocity command VCMD.</p> <p>CM=3 -> POS In position command mode, the drive's target generator is active. Given register inputs (R0, R1, R2, or RUNMS, STPMS, REG00, REG01, etc.) to a UPOB loaded into memory (activated by motion sequence auto-run EMS), the target generator outputs a target position TPOS to the position control loop.</p> <p>CM=4 -> OLV In open-loop velocity command mode, the command value CV becomes the torque producing voltage demand VQ, while the flux producing voltage demand VD is held at zero.</p> |
| CVCS | | Command variable control switch | <p>Select the drive command source:</p> <p>CVCS=0 -> 0 Sets the raw command value RCV to zero.</p> <p>CVCS=1 -> COM Sets the raw command value RCV to CCV.</p> <p>CVCS=2 -> DCV Sets the raw command value RCV to DCV.</p> <p>CVCS=3 -> ANA Sets the raw command value RCV to be an analog input. Select the specific analog input using AIS.</p> <p>CVCS=4 -> FG Sets the raw command value RCV to be the function generator output. The function generator outputs a square-wave signal defined by parameters FGC1, FGC2, FGT1, and FGT2. This mode can be useful in commissioning and tuning of the motor/drive system.</p> <p>CVCS=5 -> PW Reserved.</p> |
| DCV | | Digital command value | <p>When CVCS=DCV, DCV is the input that corresponds to the raw command value RCV. The units of DCV are determined by the chosen command mode CM. For use with fieldbus communications other than Ethernet (e.g. RS-232, RS-485, or CAN). DCV is intentionally volatile (DCV=0 at power-up).</p> |
| DRL | unit/sec | Negative rate limit | <p>Imposes negative rate limit on the limited command value LCV to produce the command value CV. If in velocity command mode CM=VEL then DRL limits the commanded rate of deceleration.</p> |
| EM | | Drive enable mode | <p>Select source of the drive enable signal:</p> <p>EM=0 -> SWE</p> |

| NAME | UNITS | DESCRIPTION | HOW TO USE |
|----------------|-------|---|--|
| | | | <p>Software enable mode allows software to enable and disable the drive. In this mode the parameter EN is set to ON or OFF to enable or disable the drive. EN can be set through the IN Control user interface or through fieldbus communications.</p> <p>EM=1 -> HWE Hardware enable mode allows one of the drive's digital inputs to enable and disable the drive. This digital input selected by assigning a value to the hardware enable input ENI.</p> <p>EM=2 -> OR The drive is enabled by a logical OR of the hardware enable bit and the software enable parameter EN.</p> <p>EM=3 -> AND The drive is enabled by a logical AND of the hardware enable bit and the software enable parameter EN.</p> |
| EMS | | Motion sequence auto run | Bit value which enables a stored motion program to execute when the drive is enabled. Parameter is only used when in position command mode CM=POS. |
| EN | | Software drive enable | Bit value which enables the drive when in software enable mode EM=SWE. |
| ENI | | Hardware enable input | Select digital input (1 to 32) to enable the drive when in hardware enable mode EM=HWE. |
| FGC1 | unit | Function generator constant amplitude 1 | Constant amplitude value of the first level of the square-wave signal. Units are defined by the command mode CM. |
| FGC2 | unit | Function generator constant amplitude 2 | Constant amplitude value of the second level of the square-wave signal. Units are defined by the command mode CM. |
| FGT1 | s | Function generator time duration 1 | Duration of time at constant amplitude FGC1. |
| FGT2 | s | Function generator time duration 2 | Duration of time at constant amplitude FGC2. |
| FSPW | | Full scale PWM command value | Reserved. |
| FSV | | Full scale analog command value | When CVCS=ANA, FSV is used to scale the analog input command signal. It corresponds to the desired command value when the analog input is 10 V. |
| R0 to R15 | | Register x | Floating point memory storage available for motion sequences. Register values are stored in volatile memory (set to 0 on power-up). |
| REG00 to REG07 | | Volatile memory register xx | Floating point memory storage available for motion sequences. Register values are stored in volatile memory (set to 0 on power-up). |
| RUNMS | | Run motion sequence. | <p>A non-zero value starts a motion sequence:</p> <p>RUNMS=1 A single incremental index is performed. The motion sequence stops once the index is complete. REG00 is displacement (rev) from marker, REG01 is acceleration/deceleration rate in (rev/s²), REG02 is maximum velocity in (rev/s).</p> <p>RUNMS=2 An incremental index is performed on every rise of digital input 1. REG00 is displacement (rev) from marker, REG01 is acceleration/deceleration rate in (rev/s²), REG02 is maximum velocity in (rev/s).</p> <p>RUNMS=3 Zero's the target position maintaining following error.</p> |

| NAME | UNITS | DESCRIPTION | HOW TO USE |
|-------|-------|----------------------|--|
| | | | <p>RUNMS=4 Motor is positioned relative to the encoder “Z” marker pulse. REG00 is displacement (rev) from marker, REG01 is acceleration/deceleration rate in (rev/s²), REG02 is maximum velocity in (rev/s).</p> <p>RUNMS=5 Reserved.</p> <p>RUNMS=6 Reserved.</p> <p>RUNMS=7 Enters PV mode which allows the user to specify a position to move to on-the-fly together with a maximum velocity and acceleration/deceleration rate. REG00 is displacement (rev) from marker, REG01 is acceleration/deceleration rate in (rev/s²), REG02 is maximum velocity in (rev/s).</p> <p>RUNMS=8 Exits PV mode and stops motion.</p> <p>RUNMS=9 A repeated out and back incremental index is performed with a delay after completion of each index. The motion sequence continues to execute unless the drive is disabled or STPMS is set to 1. REG00 is displacement (rev) from marker, REG01 is acceleration/deceleration rate in (rev/s²), REG02 is maximum velocity in (rev/s), REG03 is delay time (ms).</p> |
| STPMS | | Stop motion sequence | Setting this bit to 1 stops a running motion sequence. STPMS is automatically set to 0 once the motion sequence has stopped. This parameter is intentionally volatile (STPMS=0 on power-up). |

16.0 Fieldbus Configuration

Depending on the specific hardware available, Allied Motion products are capable of fieldbus communications. Refer to your product datasheet for specific networking capabilities. Utilize these parameters to input various communications settings including communication baud rate and node ID.

Table 10: Fieldbus Configuration Parameters

| NAME | UNITS | DESCRIPTION | HOW TO USE |
|-------|-------|--------------------------------|--------------------------------------|
| CANBR | kbps | CAN baud rate | Select baud rate of the CAN network. |
| CANID | | CAN node identification number | Assign CAN node ID to drive. |
| MODID | | Modbus identification number | Assign Modbus node ID to drive. |

17.0 Status

Status variables provide monitors for drive board temperature, DC bus voltage, regenerative power output, enabled and fault status.

Note that drive faults are cleared by toggling the “Reset” button under the “Diagnose” tab of IN Control or by power cycling the drive. Faults can also be reset by so configuring a digital input. In addition, the

parameter **FLTRSET** is available for clearing drive faults via fieldbus communications (e.g. CANopen, Modbus RTU, etc.).

A fieldbus watchdog is provided by which to monitor fieldbus communications. Should communications fail, the watchdog function will halt operation and issue a drive fault. See parameter **CWD** for details.

17.1 Fault Status Troubleshooting

17.1.1 Bad Current Offset

Return to Allied Motion Controls for repair.

17.1.2 Bus Over-Voltage

If the DC bus voltage **VBUS** exceeds the threshold limit (see product datasheet for device specific value), the drive is disabled and a bus over-voltage fault is declared.

This fault typically occurs during load deceleration when the regenerative energy produced exceeds the storage available in the DC bus capacitors. See “Document No. 34-2100 Hardware Manual: Wiring and Installation” for methods by which to properly dissipate regenerative energy, thus avoiding bus over-voltage faults.

17.1.3 Bus Under-Voltage

If the DC bus voltage **VBUS** falls below the threshold limit (see product datasheet for device specific value), the drive is disabled and a bus under-voltage fault is declared.

This fault typically occurs during load acceleration when the current demand of the drive exceeds the output available from the power supply. To avoid this scenario, a power supply with the proper current rating must be installed.

17.1.4 Drive Over-Temperature

The temperature of the drive power stage circuitry is monitored by observing the variable **TPWR**. When the value of **TPWR** exceeds 100 °C, a drive over-temperature fault is activated.

This fault typically occurs when the drive is operating under load in ambient temperatures above 50 °C and/or when proper heat sinking has not been applied to the drive housing. To avoid this scenario, mount the drive or motor/drive combination to a properly rated heat sink, and/or remove excess heat by blowing cool air across the drive housing or some similar method of forced convection.

17.1.5 Encoder Loss

If the drive mode is set for encoder position feedback (e.g. **DM=BLE**, **DM=BSC**, **DM=BLE_NH**, etc.), an encoder loss fault will be activated if no encoder is detected by the drive.

17.1.6 Fieldbus Watchdog Timeout

The fieldbus watchdog acts to confirm active fieldbus communications. If the timer has expired, this means that the watchdog parameter **CWD** has not been reloaded with an integer value, indicating that either the master controller has not issued a new value to **CWD** or that it cannot because fieldbus communications have failed.

17.1.7 Invalid Hall State

When commutating properly using hall sensor feedback, the variable **HALLS** proceeds in hexadecimal order 1, 3, 2, 6, 4, 5. States 0 and 7 are illegal and if present indicate incorrect wiring and/or electrical interference between the motor and drive. If an illegal hall state occurs, an invalid hall state fault will be activated.

17.1.8 Invalid ID Configuration

Return to Allied Motion Controls for repair.

17.1.9 Locked Rotor

A locked rotor is defined as when the motor is stalled and the time averaged torque producing current reference **IQAVG** is greater than **LRIL**. When this condition persists for greater than 4 seconds, a locked rotor fault is produced.

To disable all locked rotor faults, set **LRIL=0**.

17.1.10 Motor Over-Temperature

An over-temperature fault will be issued when the motor temperature **TMOT** exceeds the over-temperature threshold defined by **MTOT**. To continue operation, wait for the motor to cool before clearing the fault.

To avoid this scenario, mount the motor to a properly rated heat sink, and/or remove excess heat by blowing cool air across the motor housing or some similar method of forced convection.

17.1.11 Oscillator Failure

Return to Allied Motion Controls for repair.

17.1.12 Over-Current

Occurs when the output current of the drive exceeds its given rating.

An over-current fault typically is the result of poor current loop tuning. For proper current loop tuning methods, refer to the Current Loop section of this document.

An over-current fault might also indicate the presence of a motor which does not meet the drive's minimum inductance requirement for compatibility (refer to product datasheet for specific value).

17.1.13 Short Circuit

When a short circuit is detected between individual motor phases, phase to ground, or within the drive power stage circuitry, a short circuit fault is activated.

Check for a short circuit in the motor by measuring the resistance between all combinations of motor phase leads and phase leads to ground. If a short circuit is detected, return the device to Allied Motion for repair.

Table 11: Status Parameters

| NAME | UNITS | DESCRIPTION | HOW TO USE |
|------|-------|-------------------|--|
| CWD | ms | Fieldbus Watchdog | <p>CWD serves as a millisecond timer by which to confirm active fieldbus communications. The first write to CWD, after the drive is powered, both enables and loads the watchdog timer. The timer then counts down once every millisecond until it reaches zero, at which moment the Timeout Action described below is taken. Note that once the watchdog timer is enabled, its action cannot be cancelled.</p> <p>CWD can take on any integer value from 1 to 10,000. Once the timer is enabled, it is the master controller's responsibility to reload CWD with a new value periodically before the timer reaches zero, else the Timeout Action will be executed. The new value transmitted can differ from the previous value, which allows for dynamic timeout management if so desired.</p> <p>Timeout Action:</p> <p>If in position command mode CM=POS, the target generator is stopped immediately, and upon reaching zero-speed, the drive is faulted with "Fieldbus Watchdog Timeout".</p> <p>If in velocity command mode CM=VEL, a zero-speed command is issued, and upon reaching zero-speed, the drive is faulted with "Fieldbus Watchdog Timeout". The drive will decelerate the motor according to the negative rate limit DRL.</p> |

| NAME | UNITS | DESCRIPTION | HOW TO USE |
|---------|-------|-------------|--|
| | | | If in current or torque command mode CM=CUR or CM=TRQ, the drive is faulted immediately with "Fieldbus Watchdog Timeout". |
| FLTRSET | | Fault reset | Allows faults to be cleared over fieldbus network (e.g. CAN or RS-485). Faults are cleared when parameter transitions from 0 to 1. Parameter not visible through IN Control. To reset faults through IN Control, utilize the "Reset" button on the "Diagnose" tab. |

18.0 Revision History

| Revision | Description of Change | Date |
|----------|--|------------------|
| R1 | Initial release. | June 9, 2014 |
| R2 | Renumbered document sections. ENABLED parameter moved to Status category. KD parameter corrected to indicate KVF=1.0 is pure PID control. How to use description of COFF and C1 inversion bits updated. Added Fieldbus Watchdog CWD. | January 12, 2015 |
| R3 | Attachment A appended with corrected row heights. | March 10, 2015 |

19.0 Attachments

Attachment A, Sortable Parameters and Variables List.xlsx

Attachment A

Sortable Parameters and Variables List.xlsx

| ACCESS | CATEGORY | NAME | UNITS | DESCRIPTION | HOW TO USE | DATATYPE (ENGLISH) | DATATYPE (CANOPEN INDEX) | CANOPEN OBJECT ID | MODBUS REGISTER ADDRESS |
|--------|--------------------|--------|-----------|---|--|--------------------|--------------------------|-------------------|-------------------------|
| RO | Auxiliary PID Loop | A420 | | Analog input 2 current | The value of A420 ranges between 0 and 1 for a 4 to 20 mA signal (i.e. 0=4 mA and 1=20 mA). This variable may be selected as a feedback input for the Aux PID control loop. | Real32 | 0x0008 | 0x2118 | 560 |
| RO | Auxiliary PID Loop | P.ERR | | PID error | Difference between the PID setpoint variable P.SP and the PID feedback variable P.FB. When the drive is operating properly, the steady state value is driven to zero. | Real32 | 0x0008 | 0x211B | 566 |
| RO | Auxiliary PID Loop | P.FB | | PID feedback | Final PID feedback variable which is the summation of a conditioned analog input signal ADC2 or A420 with the feedback offset P.FBO, followed by the application of value limit parameters P.FLL and P.FHL. | Real32 | 0x0008 | 0x211A | 564 |
| RO | Auxiliary PID Loop | P.INT | | PID integrator | Integrator output of the Aux PID control loop. | Real32 | 0x0008 | 0x211C | 568 |
| RO | Auxiliary PID Loop | P.OUT | | PID output | Final output of the Aux PID control loop, produced from P.PIDO following the application of value limit parameters P.OLL and P.OHL. This value is added to the digital command value DCV, the total sum of which becomes the raw command value RCV input to the velocity control loop. | Real32 | 0x0008 | 0x211E | 572 |
| RO | Auxiliary PID Loop | P.PIDO | | PID pre-limited output | Intermediate output of the Aux PID control loop, following the application of the output gain P.OG and summation with the output offset P.OFF. | Real32 | 0x0008 | 0x211D | 570 |
| RO | Auxiliary PID Loop | P.SP | | PID setpoint | Final PID setpoint variable which is the summation of a conditioned analog input signal ADC1 and the digital setpoint P.SETP, followed by the application of rate limit parameter P.SRL. | Real32 | 0x0008 | 0x2119 | 562 |
| RO | Command | CCV | | Communication (high-speed fieldbus) based command value | When CVCS=COM, CCV is the input that corresponds to the raw command value RCV. The units of CCV are determined by the chosen command mode CM. Read/write access only available through high-speed fieldbus (e.g. Ethernet). To issue commands over RS-232, RS-485, or CAN utilize digital command value DCV. | Real32 | 0x0008 | 0x204F | 158 |
| RO | Command | CV | | Command value | Final command value produced from LCV following the application of rate limit parameters ARL, DRL. | Real32 | 0x0008 | 0x2052 | 164 |
| RO | Command | FGCV | | Function generator command output | When CVCS=FG, FGCV is the input that corresponds to the raw command value RCV. Function generator mode CVCS=FG produces a square-wave signal which steps between amplitudes FGC1 and FGC2 of duration FGT1 and FGT2, respectively. FGCV can be useful for drive commissioning and control loop tuning. | Real32 | 0x0008 | 0x204D | 154 |
| RO | Command | LCV | | Limited command value | Intermediate command value produced from RCV following the application of value limit parameters CLL, CLH. | Real32 | 0x0008 | 0x2051 | 162 |
| RO | Command | PWMI | | PWM input duty cycle | Represents the duty cycle of the PWM input command signal. PWMI=0.5 represents 50% duty cycle input command. | Real32 | 0x0008 | 0x2014 | 40 |
| RO | Command | RCV | | Raw command value | Represents the raw command value from the source selected by CVCS. | Real32 | 0x0008 | 0x2050 | 160 |
| RO | Commutation | DQ | count | Previous encoder change | Last change in primary encoder feedback. | Not accessible | Not accessible | Not accessible | Not accessible |
| RO | Commutation | DQI | count | Present encoder change | Change in primary encoder feedback this interrupt. | Not accessible | Not accessible | Not accessible | Not accessible |
| RO | Commutation | DQV | count | Observer encoder change | Change in feedback position as seen by the velocity observer. | Not accessible | Not accessible | Not accessible | Not accessible |
| RO | Commutation | EANG | rad | Electrical commutation angle in radians | Used for motor commutation. The number of electrical cycles per motor revolution is equal to the number of motor pole pairs. | Real32 | 0x0008 | 0x201A | 52 |
| RO | Commutation | EANGD | deg | Electrical commutation angle in degrees | Used for motor commutation. The number of electrical cycles per motor revolution is equal to the number of motor pole pairs. | Real32 | 0x0008 | 0x201B | 54 |
| RO | Commutation | ETHET | count | Encoder angle | When an encoder is available as the commutation feedback source, ETHET corresponds to the encoder angle over one motor revolution, counting from 0 to the number of encoder counts per revolution EPPR. | Integer32 | 0x0004 | 0x2020 | 64 |
| RO | Commutation | FBC | count | Hardware counter for commutation feedback source | Represents a rolling pulse count from the commutation feedback source, ranging in value from 0 to the maximum integer value storable in memory. | Unsigned32 | 0x0007 | 0x2036 | 108 |
| RO | Commutation | FCPR | count/rev | Resolution of feedback source | Represents the total number of pulse counts (observable positions) over one motor revolution of the selected feedback source. | Integer32 | 0x0004 | 0x2080 | 256 |

| ACCESS | CATEGORY | NAME | UNITS | DESCRIPTION | HOW TO USE | DATATYPE (ENGLISH) | DATATYPE (CANOPEN INDEX) | CANOPEN OBJECT ID | MODBUS REGISTER ADDRESS |
|--------|--------------|--------|-----------|--|--|--------------------|--------------------------|-------------------|-------------------------|
| RO | Commutation | FCPR1 | count/rev | Resolution of primary feedback source | Represents the total number of counts (observable positions) over one motor revolution. | Integer32 | 0x0004 | 0x2081 | 258 |
| RO | Commutation | FCPR2 | count/rev | Resolution of secondary feedback source | Represents the total number of counts (observable positions) over one motor revolution. | Integer32 | 0x0004 | 0x2082 | 260 |
| RO | Commutation | FCPR3 | count/rev | Resolution of tertiary feedback source | Represents the total number of counts (observable positions) over one motor revolution. | Integer32 | 0x0004 | 0x2083 | 262 |
| RO | Commutation | HALLS | | Hall state | Binary representation of the motor hall state. IN Control converts this binary representation and displays a hexadecimal value. When commutating properly, HALLS proceeds in hexadecimal order 1, 3, 2, 6, 4, 5. States 0 and 7 are illegal and if present indicate incorrect wiring and/or electrical interference between the motor and drive. | Integer32 | 0x0004 | 0x2018 | 48 |
| RO | Commutation | HANG | rad | Hall commutation angle in radians | Represents the electrical commutation angle as measured by hall sensor position feedback. | Real32 | 0x0008 | 0x201E | 60 |
| RO | Commutation | HANGD | deg | Hall commutation angle in degrees | Represents the electrical commutation angle as measured by hall sensor position feedback. | Real32 | 0x0008 | 0x201F | 62 |
| RO | Commutation | MAGE | count | Raw magnetic encoder reading | Raw magnetic encoder reading refers to an absolute angle from 0 to the number of encoder counts per revolution. | Not accessible | Not accessible | Not accessible | Not accessible |
| RO | Commutation | MANG | rad | Mechanical commutation angle in radians | Used for motor commutation. Note that when using hall sensors only for commutation DM=BLH, MANG can only range from 0 to $2\pi/n$ radians, where 'n' equals the number of motor pole pairs. | Real32 | 0x0008 | 0x201C | 56 |
| RO | Commutation | MANGD | deg | Mechanical commutation angle in degrees | Used for motor commutation. Note that when using hall sensors only for commutation DM=BLH, MANGD can only range from 0 to 360/n degrees, where 'n' equals the number of motor pole pairs. | Real32 | 0x0008 | 0x201D | 58 |
| RO | Commutation | OPT1 | | Option register 1 | Binary representation of the feedback type. If the least significant bit is 1, then the system has absolute type position feedback. | Unsigned32 | 0x0007 | 0x206D | 218 |
| RO | Commutation | S.COS | count | Scaled analog sine wave feedback | Is a scaled version of the raw sine-component input from a sin/cos encoder. Scaling is as follows: 32768 count = 0 V or the baseline of the sine wave, and 65535 corresponds to the peak of the sine wave. | Not accessible | Not accessible | Not accessible | Not accessible |
| RO | Commutation | S.SIN | count | Scaled analog cosine wave feedback | Is a scaled version of the raw cosine-component input from a sin/cos encoder. Scaling is as follows: 32768 count = 0 V or the baseline of the cosine wave, and 65535 corresponds to the peak of the cosine wave. | Not accessible | Not accessible | Not accessible | Not accessible |
| RO | Commutation | THET | count | Hardware counter for position feedback source | Represents a rolling pulse count for the position feedback source, ranging in value from 0 to the maximum integer value storable in memory. THET is used exclusively by the position control loop. | Unsigned32 | 0x0007 | 0x501F | 24638 |
| RO | Current Loop | IALPHA | A | Alpha-axis current feedback | Implementing a Field Oriented Control algorithm, IALPHA is the alpha-component of the Clarke transformation of the three-phase motor current vector (a,b,c) into the rotating two-phase current vector (alpha, beta). | Real32 | 0x0008 | 0x5001 | 24578 |
| RO | Current Loop | IBETA | A | Beta-axis current feedback | Implementing a Field Oriented Control algorithm, IBETA is the beta-component of the Clarke transformation of the three-phase motor current vector (a,b,c) into the rotating two-phase current vector (alpha, beta). | Real32 | 0x0008 | 0x5002 | 24580 |
| RO | Current Loop | ID | A | Flux producing current feedback | Implementing a Field Oriented Control algorithm, ID is the d-component of the Park transformation of the rotating two-phase motor current vector (alpha,beta) into the stationary two-phase current vector (d,q). | Real32 | 0x0008 | 0x5003 | 24582 |
| RO | Current Loop | IDERR | A | Flux producing current error | Difference between the flux producing current reference IDREF and the flux producing current feedback ID. When the drive is operating properly, the steady state value is driven to zero. | Real32 | 0x0008 | 0x5005 | 24586 |
| RO | Current Loop | IDREF | A | Flux producing current reference | Input flux producing current reference for the motor current control loop. For optimally efficient operation of permanent magnet motors, this value is zero. | Real32 | 0x0008 | 0x5007 | 24590 |
| RO | Current Loop | IFA | A | Phase A motor current feedback | Implementing a Field Oriented Control algorithm, IFA is the a-component of the three-phase motor current vector (a,b,c). | Real32 | 0x0008 | 0x2022 | 68 |
| RO | Current Loop | IFahr | A | Phase A motor current feedback (high resolution) | If hardware for high resolution current feedback has been installed, IFahr is a high resolution version of the Phase A motor current, ordinarily represented by IFA. | Real32 | 0x0008 | 0x2022 | 68 |
| RO | Current Loop | IFB | A | Phase B motor current feedback | Implementing a Field Oriented Control algorithm, IFB is the b-component of the three-phase motor current vector (a,b,c). | Real32 | 0x0008 | 0x2023 | 70 |

| ACCESS | CATEGORY | NAME | UNITS | DESCRIPTION | HOW TO USE | DATATYPE (ENGLISH) | DATATYPE (CANOPEN INDEX) | CANOPEN OBJECT ID | MODBUS REGISTER ADDRESS |
|--------|--------------|--------|-------|--|---|--------------------|--------------------------|-------------------|-------------------------|
| RO | Current Loop | IFBHR | A | Phase B motor current feedback (high resolution) | If hardware for high resolution current feedback has been installed, IFBHR is a high resolution version of the Phase B motor current, ordinarily represented by IFB. | Real32 | 0x0008 | 0x2023 | 70 |
| RO | Current Loop | IFC | A | Phase C motor current feedback | Implementing a Field Oriented Control algorithm, IFC is the c-component of the three-phase motor current vector (a,b,c). | Real32 | 0x0008 | 0x2024 | 72 |
| RO | Current Loop | ILIM | A | Current limit | Defines the operating current limit of the drive. ILIM is a moving target equal to the peak current rating of the drive, which reduces in value to IMAX according to an I ² *T current limiting scheme. | Real32 | 0x0008 | 0x203D | 122 |
| RO | Current Loop | IQ | A | Torque producing current feedback | Implementing a Field Oriented Control algorithm, IQ is the q-component of the Park transformation of the rotating two-phase motor current vector (alpha,beta) into the stationary two-phase current vector (d,q). | Real32 | 0x0008 | 0x5004 | 24584 |
| RO | Current Loop | IQAVG | A | Time averaged torque producing current reference | Represents a time averaged value of the torque producing current reference IQREF. | Real32 | 0x0008 | 0x2021 | 66 |
| RO | Current Loop | IQERR | A | Torque producing current error | Difference between the torque producing current reference IQREF and the torque producing current feedback IQ. When the drive is operating properly, the steady state value is driven to zero. | Real32 | 0x0008 | 0x5006 | 24588 |
| RO | Current Loop | IQREF | A | Torque producing current reference | Target reference for the motor current control loop. When operating the drive in current command mode CM=CUR, the command value CV is equal to IQREF. | Real32 | 0x0008 | 0x5008 | 24592 |
| RO | Current Loop | PWMA | | Phase A PWM duty cycle | Represents the duty cycle of the PWM voltage applied across motor phase A. PWMA=0.5 represents 50% duty cycle across motor phase A. | Real32 | 0x0008 | 0x5009 | 24594 |
| RO | Current Loop | PWMB | | Phase B PWM duty cycle | Represents the duty cycle of the PWM voltage applied across motor phase B. PWMB=0.5 represents 50% duty cycle across motor phase B. | Real32 | 0x0008 | 0x500A | 24596 |
| RO | Current Loop | PWMC | | Phase C PWM duty cycle | Represents the duty cycle of the PWM voltage applied across motor phase C. PWMC=0.5 represents 50% duty cycle across motor phase C. | Real32 | 0x0008 | 0x500B | 24598 |
| RO | Current Loop | UALPHA | | Unitless alpha-axis voltage demand | Represents alpha-axis voltage demand divided by the DC bus voltage VBUS. | Real32 | 0x0008 | 0x5010 | 24608 |
| RO | Current Loop | UBETA | | Unitless beta-axis voltage demand | Represents alpha-axis voltage demand divided by the DC bus voltage VBUS. | Real32 | 0x0008 | 0x5011 | 24610 |
| RO | Current Loop | VALPHA | V | Alpha-axis voltage demand | The voltage demand associated with the alpha-component of the rotating two-phase motor current vector (alpha, beta). | Real32 | 0x0008 | 0x500C | 24600 |
| RO | Current Loop | VBETA | V | Beta-axis voltage demand | The voltage demand associated with the beta-component of the rotating two-phase motor current vector (alpha, beta). | Real32 | 0x0008 | 0x500D | 24602 |
| RO | Current Loop | VD | V | Flux producing voltage demand | The voltage demand associated with the d-component of the stationary two-phase motor current vector (d,q). | Real32 | 0x0008 | 0x500E | 24604 |
| RO | Current Loop | VQ | V | Torque producing voltage demand | The voltage demand associated with the q-component of the stationary two-phase motor current vector (d,q). | Real32 | 0x0008 | 0x500F | 24606 |
| RO | I/O | ADC1 | V | Analog input 1 voltage | When AIS=ADC1 and CVCS=ANA, the value of ADC1 is scaled by FSV to produce the raw command value RCV. See ADEAD and CAL1 to add deadband and calibrate ADC1. Alternatively, ADC1 can serve as a setpoint input to the Aux PID control loop. | Real32 | 0x0008 | 0x200C | 24 |
| RO | I/O | ADC2 | V | Analog input 2 voltage | When AIS=ADC2 and CVCS=ANA, the value of ADC2 is scaled by FSV to produce the raw command value RCV. See ADEAD and CAL2 to add deadband and calibrate ADC2. Alternatively, ADC2 can serve as a feedback input for the Aux PID control loop. | Real32 | 0x0008 | 0x200D | 26 |
| RO | I/O | ADC3 | V | Analog input 3 voltage | When AIS=ADC3 and CVCS=ANA, the value of ADC3 is scaled by FSV to produce the raw command value RCV. See ADEAD and CAL3 to add deadband and calibrate ADC3. | Real32 | 0x0008 | 0x200E | 28 |
| RO | I/O | ADC4 | V | Analog input 4 voltage | When AIS=ADC4 and CVCS=ANA, the value of ADC4 is scaled by FSV to produce the raw command value RCV. See ADEAD and CAL4 to add deadband and calibrate ADC4. | Real32 | 0x0008 | 0x200F | 30 |
| RO | I/O | INS | | State of digital inputs | Binary representation of the digital inputs. IN Control converts this binary representation and displays a hexadecimal value. | Integer32 | 0x0004 | 0x2015 | 42 |
| RO | I/O | OUTS | | State of the digital outputs | Binary representation of the digital outputs. IN Control converts this binary representation and displays a hexadecimal value. | Integer32 | 0x0004 | 0x2016 | 44 |
| RO | I/O | TMOT | °C | Motor temperature | Measured temperature given input from an NTC type thermistor. Thermistor properties are entered into drive software as parameters MTB, MTOT, and MTR0. | Real32 | 0x0008 | 0x2048 | 144 |

| ACCESS | CATEGORY | NAME | UNITS | DESCRIPTION | HOW TO USE | DATATYPE (ENGLISH) | DATATYPE (CANOPEN INDEX) | CANOPEN OBJECT ID | MODBUS REGISTER ADDRESS |
|--------|---------------|-------|--------|--|--|--------------------|--------------------------|-------------------|-------------------------|
| RO | Position Loop | CP | | Code pointer | Used to view present code line being executed during motion sequence. | Not accessible | Not accessible | Not accessible | Not accessible |
| RO | Position Loop | CV0 | | Integer register 0 | Integer memory storage available for motion sequences. Values are stored in volatile memory (set to 0 on power-up). | Not accessible | Not accessible | Not accessible | Not accessible |
| RO | Position Loop | CV1 | | Integer register 1 | Integer memory storage available for motion sequences. Values are stored in volatile memory (set to 0 on power-up). | Not accessible | Not accessible | Not accessible | Not accessible |
| RO | Position Loop | CV2 | | Integer register 2 | Integer memory storage available for motion sequences. Values are stored in volatile memory (set to 0 on power-up). | Not accessible | Not accessible | Not accessible | Not accessible |
| RO | Position Loop | CV3 | | Integer register 3 | Integer memory storage available for motion sequences. Values are stored in volatile memory (set to 0 on power-up). | Not accessible | Not accessible | Not accessible | Not accessible |
| RO | Position Loop | CV4 | | Integer register 4 | Integer memory storage available for motion sequences. Values are stored in volatile memory (set to 0 on power-up). | Not accessible | Not accessible | Not accessible | Not accessible |
| RO | Position Loop | CV5 | | Integer register 5 | Integer memory storage available for motion sequences. Values are stored in volatile memory (set to 0 on power-up). | Not accessible | Not accessible | Not accessible | Not accessible |
| RO | Position Loop | CV6 | | Integer register 6 | Integer memory storage available for motion sequences. Values are stored in volatile memory (set to 0 on power-up). | Not accessible | Not accessible | Not accessible | Not accessible |
| RO | Position Loop | CV7 | | Integer register 7 | Integer memory storage available for motion sequences. Values are stored in volatile memory (set to 0 on power-up). | Not accessible | Not accessible | Not accessible | Not accessible |
| RO | Position Loop | FPOS | rev | Feedback position in revolutions | Position of the commutation feedback source. Note that FPOS is not a valid measure of motor position when using hall sensors only for commutation DM=BLH. | Real32 | 0x0008 | 0x2027 | 78 |
| RO | Position Loop | FPOSC | count | Feedback position in degrees | Position of the commutation feedback source. Note that FPOSC is not a valid measure of motor position when using hall sensors only for commutation DM=BLH. | Integer32 | 0x0004 | 0x2028 | 80 |
| RO | Position Loop | MFLT | | Motion fault | Fault status of UPOB code execution. | Not accessible | Not accessible | Not accessible | Not accessible |
| RO | Position Loop | MSTAT | | Motion sequence status bits | Binary representation of the motion status. IN Control converts this binary representation and displays a hexadecimal value. Bit 0=1 -> Running a motion sequence Bit 1=1 -> Idle but preparing to run a motion sequence Bit 2=1 -> Generating target positions: in a move Bit 3=1 -> Finished target generation: at end position Bit 4=1 -> Stopping Bit 5=1 -> Decelerating to a stop Bit 6=1 -> Changing speed mid-move Bit 7=1 -> Pre-calculating a spline table Bit 8=1 -> Pre-calculating a CAM table Bit 9=1 -> Iterating through a spline table Bit 10=1 -> Iterating through a CAM table Bit 11=1 -> Ending a spline/CAM table-based move Bit 12=1 -> Invalid Hall State Bit 13=1 -> (NRE) Bad Current Offset Bit 14=1 -> Reserved Bit 15=1 -> Reserved | Integer16 | 0x0003 | 0x20AC | 344 |
| RO | Position Loop | PERR | rev | Position error | Difference between the target position TPOS and the feedback position FPOS. When the drive is operating properly, the steady state value is driven to zero. | Real32 | 0x0008 | 0x501C | 24632 |
| RO | Position Loop | POS1 | rev | Primary feedback position in revolutions | Position of the primary feedback source. | Real32 | 0x0008 | 0x2029 | 82 |
| RO | Position Loop | POS1C | counts | Primary feedback position in counts | Position of the primary feedback source. | Integer32 | 0x0004 | 0x202A | 84 |

| ACCESS | CATEGORY | NAME | UNITS | DESCRIPTION | HOW TO USE | DATATYPE (ENGLISH) | DATATYPE (CANOPEN INDEX) | CANOPEN OBJECT ID | MODBUS REGISTER ADDRESS |
|--------|---------------|---------|--------|--|--|-----------------------|--------------------------------|----------------------|-------------------------------|
| RO | Position Loop | POS2 | rev | Secondary feedback position in revolutions | Position of the secondary feedback source. | Real32 | 0x0008 | 0x202B | 86 |
| RO | Position Loop | POS2C | counts | Secondary feedback position in revolutions | Position of the secondary feedback source. | Integer32 | 0x0004 | 0x202C | 88 |
| RO | Position Loop | POS3 | rev | Tertiary feedback position in revolutions | Position of the tertiary feedback source. | Real32 | 0x0008 | 0x202D | 90 |
| RO | Position Loop | POS3C | counts | Tertiary feedback position in revolutions | Position of the tertiary feedback source. | Integer32 | 0x0004 | 0x202E | 92 |
| RO | Position Loop | T | | T register | Used as a counter in UPOB programming. | Not accessible | Not accessible | Not accessible | Not accessible |
| RO | Position Loop | TPOS | rev | Target position in revolutions | Output position command of the target generator to the position control loop when in position command mode CM=POS. | Real32 | 0x0008 | 0x501A | 24628 |
| RO | Position Loop | TPOSC | count | Target position in counts | Output position command of the target generator to the position control loop when in position command mode CM=POS. | Integer32 | 0x0004 | 0x501B | 24630 |
| RO | Position Loop | ZHIT | | Secondary index detection flag | Least significant bit is set to 1 after a full revolution and the index pulse is observed for a second time. | Unsigned8 | 0x0005 | 0x5033 | 24678 |
| RO | Position Loop | ZPOSN | rev | Negative direction index position | Absolute position of the index pulse in the negative direction. | Real32 | 0x0008 | 0x5031 | 24674 |
| RO | Position Loop | ZPOSP | rev | Positive direction index position | Absolute position of the index pulse in the positive direction. | Real32 | 0x0008 | 0x5032 | 24676 |
| RO | Position Loop | ZPULSE | | Primary index detection flag | Least significant bit is set to 1 when the index pulse is observed for the first time. | Unsigned8 | 0x0005 | 0x5034 | 24680 |
| RO | Status | DBG1 | | Debug register 1 | Reserved. | Real32 | 0x0008 | 0x2068 | 208 |
| RO | Status | DBG2 | | Debug register 2 | Reserved. | Real32 | 0x0008 | 0x2069 | 210 |
| RO | Status | DBG3 | | Debug register 3 | Reserved. | Real32 | 0x0008 | 0x206A | 212 |
| RO | Status | DBG4 | | Debug register 4 | Reserved. | Real32 | 0x0008 | 0x206B | 214 |
| RO | Status | ENABLED | | Enable status | When the least significant bit is 1, the drive is enabled and actively controlling the motor. | Unsigned8 | 0x0005 | 0x205F | 190 |
| RO | Status | FAULTED | | Fault status | When the least significant bit is 1, the drive has faulted and has not been reset. | Unsigned8 | 0x0005 | 0x2060 | 192 |

| ACCESS | CATEGORY | NAME | UNITS | DESCRIPTION | HOW TO USE | DATATYPE (ENGLISH) | DATATYPE (CANOPEN INDEX) | CANOPEN OBJECT ID | MODBUS REGISTER ADDRESS |
|--------|----------|------|-------|---------------------|---|-----------------------|--------------------------------|----------------------|-------------------------------|
| RO | Status | FHW | | Hardware fault bits | <p>Binary code indicating a specific hardware fault condition. Value is interpreted and displayed by the IN Control software under the Diagnose tab. Bit 0 is the least-significant bit and NRE means non-resettable error (if present, return product to Allied Motion Controls for repair).</p> <p>Bit 0=1 -> Short Circuit Bit 1=1 -> Drive Over-Temperature Bit 2=1 -> Reserved Bit 3=1 -> Bus Under-Voltage Bit 4=1 -> Over-Current Bit 5=1 -> Reserved Bit 6=1 -> Bus Over-Voltage Bit 7=1 -> Reserved Bit 8=1 -> Motor Over-Temperature Bit 9=1 -> Reserved Bit 10=1 -> Encoder Loss Bit 11=1 -> Reserved Bit 12=1 -> Invalid Hall State Bit 13=1 -> (NRE) Bad Current Offset Bit 14=1 -> Reserved Bit 15=1 -> Reserved Bit 16=1 -> Fieldbus Watchdog Timeout Bit 17=1 -> Reserved Bit 18=1 -> Reserved Bit 19=1 -> Reserved Bit 20=1 -> Reserved Bit 21=1 -> Locked Rotor Bit 22=1 -> (NRE) Oscillator Failure Bit 23=1 -> (NRE) Invalid ID Configuration Bit 24=1 -> Reserved Bit 25=1 -> Reserved Bit 26=1 -> Reserved Bit 27=1 -> Reserved Bit 28=1 -> Reserved Bit 29=1 -> Reserved Bit 30=1 -> Reserved Bit 31=1 -> Reserved</p> | Unsigned32 | 0x0007 | 0x2063 | 198 |

| ACCESS | CATEGORY | NAME | UNITS | DESCRIPTION | HOW TO USE | DATATYPE (ENGLISH) | DATATYPE (CANOPEN INDEX) | CANOPEN OBJECT ID | MODBUS REGISTER ADDRESS |
|--------|---------------|---------|-------|--------------------------|--|-----------------------|--------------------------------|----------------------|-------------------------------|
| RO | Status | FSW | | Software fault bits | Binary code indicating a specific software fault condition. Value is interpreted and displayed by the IN Control software under the Diagnose tab. Bit 0 is the least-significant bit and NRE means non-resettable error (if present, return product to Allied Motion Controls for repair). Bit 0=1 -> Reserved Bit 1=1 -> Reserved Bit 2=1 -> Reserved Bit 3=1 -> Reserved Bit 4=1 -> Reserved Bit 5=1 -> Reserved Bit 6=1 -> Reserved Bit 7=1 -> Reserved Bit 8=1 -> Reserved Bit 9=1 -> Reserved Bit 10=1 -> Reserved Bit 11=1 -> Reserved Bit 12=1 -> Reserved Bit 13=1 -> Reserved Bit 14=1 -> Reserved Bit 15=1 -> Reserved Bit 16=1 -> Reserved Bit 17=1 -> Reserved Bit 18=1 -> Reserved Bit 19=1 -> Reserved Bit 20=1 -> Reserved Bit 21=1 -> Reserved Bit 22=1 -> Reserved Bit 23=1 -> Reserved Bit 24=1 -> Reserved Bit 25=1 -> Reserved Bit 26=1 -> Reserved Bit 27=1 -> Reserved Bit 28=1 -> Reserved Bit 29=1 -> Reserved Bit 30=1 -> Reserved Bit 31=1 -> Reserved | Unsigned32 | 0x0007 | 0x2062 | 196 |
| RO | Status | OCMV | A | Last over-current trip | Holds the last over-current value. If an over-current fault is set to trip at 48 A and the feedback current IQ actually achieves 49 A, OCMV will read 49 A. | Not accessible | Not accessible | Not accessible | Not accessible |
| RO | Status | OVERTRQ | | Over torque limit | If the least significant bit is 1, then the torque output command TRQC has reached the torque limit threshold defined by TLIM. | Unsigned8 | 0x0005 | 0x2061 | 194 |
| RO | Status | REGP | W | Regeneration power | Power flowing through regenerative circuitry. | Real32 | 0x0008 | 0x2026 | 76 |
| RO | Status | TPWR | °C | Power stage temperature | Measured temperature of the drive power stage circuitry. | Real32 | 0x0008 | 0x2019 | 50 |
| RO | Status | TRAP | | Active phase indicator | When driving a motor using trapezoidal (six-step) commutation (e.g. when hall only drive mode DM=BLH), TRAP indicates which motor phases are active. For example "CA" indicates that Phase C is at high potential, Phase A is at low potential, and Phase B is inactive. | Not accessible | Not accessible | Not accessible | Not accessible |
| RO | Status | UVMV | V | Last under-voltage trip | Holds the last under-voltage value. If an under-voltage fault is set to trip at 10.0 V and DC bus voltage VDC actually achieves 9.8 V, UVMV will read 9.8 V. | Not accessible | Not accessible | Not accessible | Not accessible |
| RO | Status | VBUS | V | DC bus voltage | The DC bus voltage as measured by the drive. | Real32 | 0x0008 | 0x2025 | 74 |
| RO | Velocity Loop | RPM | RPM | Scaled velocity feedback | Equivalent to the filtered velocity feedback VELF, scaled to units of RPM. | Real32 | 0x0008 | 0x2032 | 100 |

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| RO | Velocity Loop | TRQC | N-m | Torque command | When operating the drive in torque command mode CM=TRQ, the command value CV is equal to TRQC. When operating in velocity or position modes, CM=VEL and CM=POS respectively, TRQC is the output of the velocity control loop. TRQC is scaled by the motor torque constant KT to become the torque producing current reference IQREF of the current control loop. | Real32 | 0x0008 | 0x2035 | 106 |
| RO | Velocity Loop | VCMD | rev/s | Velocity command | Target reference for the motor velocity control loop. When operating the drive in velocity mode CM=VEL, the command value CV is equal to VCMD. When in position mode CM=POS, VCMD is the output of the position control loop. | Real32 | 0x0008 | 0x2034 | 104 |
| RO | Velocity Loop | VEL | rev/s | Velocity feedback | Motor velocity derived from commutation feedback source. | Real32 | 0x0008 | 0x2030 | 96 |
| RO | Velocity Loop | VELF | rev/s | Time averaged velocity feedback | Time averaged motor velocity derived from commutation feedback source. | Real32 | 0x0008 | 0x2031 | 98 |
| RO | Velocity Loop | VERR | rev/s | Velocity error | Difference between the velocity command VCMD and the velocity feedback VEL. When the drive is operating properly, the steady state value is driven to zero. | Real32 | 0x0008 | 0x2033 | 102 |
| RW | Auxiliary PID Loop | P.ASG | | Analog setpoint gain | The analog input signal ADC1 (-10 V to +10 V) is multiplied by 1/10 so that the resultant range is -1.0 to 1.0. P.ASG scales this signal to user defined units. | Real32 | 0x0008 | 0x2100 | 512 |
| RW | Auxiliary PID Loop | P.DFC | Hz | Derivative low-pass filter cutoff frequency | Used to eliminate high frequency noise from the derivative term in the Auxiliary PID control loop. | Real32 | 0x0008 | 0x210E | 540 |
| RW | Auxiliary PID Loop | P.DISC | | Disabled command output | This value is the command input VCMD to the velocity control loop, when the Auxiliary PID control loop is disabled. | Real32 | 0x0008 | 0x2115 | 554 |
| RW | Auxiliary PID Loop | P.EHL | | Error high limit | Imposes upper bound on the error between the setpoint P.SP and feedback P.FB signals. The resulting signal P.ERR is the input to the Auxiliary PID control loop. | Real32 | 0x0008 | 0x2109 | 530 |
| RW | Auxiliary PID Loop | P.ELL | | Error low limit | Imposes lower bound on the error between the setpoint P.SP and feedback P.FB signals. The resulting signal P.ERR is the input to the Auxiliary PID control loop. | Real32 | 0x0008 | 0x210A | 532 |
| RW | Auxiliary PID Loop | P.EN | | Auxiliary PID Enable | Bit value which enables the Auxiliary PID control loop. Note that the drive must also be set in velocity command mode DM=VEL for the Auxiliary PID control loop to operate. This is because the output of the Auxiliary PID control loop P.OUT is added to the digital command value DCV entered into the velocity control loop. | Unsigned8 | 0x0005 | 0x2106 | 524 |
| RW | Auxiliary PID Loop | P.FBG | | Feedback gain | The feedback signal ADC2 (-10 V to +10 V) is multiplied by 1/10 so that the resultant range is -1.0 to 1.0. The alternative feedback source A420 has a range of 0.0 to 1.0. P.FBG scales the feedback signal (chosen by P.FBS) to user defined units. | Real32 | 0x0008 | 0x2103 | 518 |
| RW | Auxiliary PID Loop | P.FBO | | Feedback offset | Offset added to the scaled feedback signal. | Real32 | 0x0008 | 0x2104 | 520 |
| RW | Auxiliary PID Loop | P.FBS | | Feedback source | Use to select the feedback source. P.FBS=0 -> ADC2 P.FBS=1 -> A420 | Unsigned8 | 0x0005 | 0x2105 | 522 |
| RW | Auxiliary PID Loop | P.FHL | | Feedback high limit | Imposes upper bound on the scaled and offset feedback signal. | Real32 | 0x0008 | 0x2107 | 526 |
| RW | Auxiliary PID Loop | P.FLL | | Feedback low limit | Imposes lower bound on the scaled and offset feedback signal. | Real32 | 0x0008 | 0x2108 | 528 |
| RW | Auxiliary PID Loop | P.IHL | | Integrator high limit | Imposes upper bound on the output of the integrator in the Auxiliary PID control loop. | Real32 | 0x0008 | 0x210F | 542 |
| RW | Auxiliary PID Loop | P.ILL | | Integrator low limit | Imposes lower bound on the output of the integrator in the Auxiliary PID control loop. | Real32 | 0x0008 | 0x2110 | 544 |
| RW | Auxiliary PID Loop | P.KD | | Auxiliary PID derivative gain | Tune Auxiliary PID control loop parameter for desired output. Tuning procedures include standard methods such as Ziegler-Nichols. | Real32 | 0x0008 | 0x210D | 538 |
| RW | Auxiliary PID Loop | P.KI | | Auxiliary PID integral gain | Tune Auxiliary PID control loop parameter for desired output. Tuning procedures include standard methods such as Ziegler-Nichols. | Real32 | 0x0008 | 0x210C | 536 |
| RW | Auxiliary PID Loop | P.KP | | Auxiliary PID proportional gain | Tune Auxiliary PID control loop parameter for desired output. Tuning procedures include standard methods such as Ziegler-Nichols. | Real32 | 0x0008 | 0x210B | 534 |
| RW | Auxiliary PID Loop | P.OFF | | Output offset | Offset added to the scaled pre-limited output of the Auxiliary PID control loop. | Real32 | 0x0008 | 0x2112 | 548 |
| RW | Auxiliary PID Loop | P.OG | | Output gain | Scale factor applied to the pre-limited output of the Auxiliary PID control loop. | Real32 | 0x0008 | 0x2111 | 546 |
| RW | Auxiliary PID Loop | P.OHL | | Output high limit | Imposes upper bound on the pre-limited output of the Auxiliary PID control loop. | Real32 | 0x0008 | 0x2113 | 550 |
| RW | Auxiliary PID Loop | P.OLL | | Output low limit | Imposes lower bound on the pre-limited output of the Auxiliary PID control loop. | Real32 | 0x0008 | 0x2114 | 552 |

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| RW | Auxiliary PID Loop | P.PER | | Auxiliary PID period multiplier | Integer defining the cycle time of the Auxiliary PID control loop. When P.PER=1 control loop updates once every 1 ms, when P.PER=2 loop updates every 2 ms, etc. Range of permitted values is 1 to 1000. | Integer16 | 0x0003 | 0x2116 | 556 |
| RW | Auxiliary PID Loop | P.SETP | | Digital setpoint | Digital setpoint is summed with scaled and limited input from ADC1 to form the total process setpoint. Digital setpoint can be used to offset signal from ADC1, or used as the sole input source by zeroing the gain applied to ADC1 (i.e. let P.ASG=0). This parameter is volatile. | Real32 | 0x0008 | 0x2117 | 558 |
| RW | Auxiliary PID Loop | P.SHL | | Analog setpoint high limit | Imposes upper bound on the signal from ADC1. | Real32 | 0x0008 | 0x2101 | 514 |
| RW | Auxiliary PID Loop | P.SLL | | Analog setpoint low limit | Imposes lower bound on the signal from ADC1. | Real32 | 0x0008 | 0x2102 | 516 |
| RW | Auxiliary PID Loop | P.SRL | | Set point rate limit | Imposes rate limit on the summation of the digital setpoint P.SETP and the scaled and limited analog setpoint parameter ADC1. | Real32 | 0x0008 | 0x211F | 574 |
| RW | Command | ADEAD | V | Analog input deadband | Deadband applied to analog input command signal selected by AIS. | Not accessible | Not accessible | Not accessible | Not accessible |
| RW | Command | AIS | | Select analog input source | Use to select source of raw command signal RCV when in analog command mode CM=ANA: AIS=0 -> ADC1 AIS=1 -> ADC2 AIS=2 -> ADC3 AIS=3 -> ADC4 | Unsigned8 | 0x0005 | 0x205A | 180 |
| RW | Command | ARL | unit/s | Positive rate limit | Imposes positive rate limit on the limited command value LCV to produce the command value CV. If in velocity command mode CM=VEL then ARL limits the commanded rate of acceleration. | Real32 | 0x0008 | 0x2058 | 176 |
| RW | Command | CLH | | High command limit value | Imposes upper bound on the raw command value RCV to produce the limited command value LCV. | Real32 | 0x0008 | 0x2056 | 172 |
| RW | Command | CLL | | Low command limit value | Imposes lower bound on the raw command value RCV to produce the limited command value LCV. | Real32 | 0x0008 | 0x2057 | 174 |
| RW | Command | CM | | Command mode | Select the drive command mode: CM=0 -> CUR In current command mode, the command value CV becomes the torque producing motor current IQREF. CM=1 -> TRQ In torque command mode, the command value CV becomes the torque command TRQC. CM=2 -> VEL In velocity command mode, the command value CV becomes the velocity command VCMD. CM=3 -> POS In position command mode, the drive's target generator is active. Given register inputs (R0, R1, R2, or RUNMS, STPMS, REG00, REG01, etc.) to a UPOB loaded into memory (activated by motion sequence auto-run EMS), the target generator outputs a target position TPOS to the position control loop. CM=4 -> OLV In open-loop velocity command mode, the command value CV becomes the torque producing voltage demand VQ, while the flux producing voltage demand VD is held at zero. | Unsigned8 | 0x0005 | 0x2064 | 200 |

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| RW | Command | CVCS | | Command variable control switch | <p>Select the drive command source:</p> <p>CVCS=0 -> 0 Sets the raw command value RCV to zero.</p> <p>CVCS=1 -> COM Sets the raw command value RCV to CCV.</p> <p>CVCS=2 -> DCV Sets the raw command value RCV to DCV.</p> <p>CVCS=3 -> ANA Sets the raw command value RCV to be an analog input. Select the specific analog input using AIS.</p> <p>CVCS=4 -> FG Sets the raw command value RCV to be the function generator output. The function generator outputs a square-wave signal defined by parameters FGC1, FGC2, FGT1, and FGT2. This mode can be useful in commissioning and tuning of the motor/drive system.</p> <p>CVCS=5 -> PW Reserved.</p> | Unsigned8 | 0x0005 | 0x2055 | 170 |
| RW | Command | DCV | | Digital command value | When CVCS=DCV, DCV is the input that corresponds to the raw command value RCV. The units of DCV are determined by the chosen command mode CM. For use with fieldbus communications other than Ethernet (e.g. RS-232, RS-485, or CAN). DCV is intentionally volatile (DCV=0 at power-up). | Real32 | 0x0008 | 0x204E | 156 |
| RW | Command | DRL | unit/sec | Negative rate limit | Imposes negative rate limit on the limited command value LCV to produce the command value CV. If in velocity command mode CM=VEL then DRL limits the commanded rate of deceleration. | Real32 | 0x0008 | 0x2059 | 178 |
| RW | Command | EM | | Drive enable mode | <p>Select source of the drive enable signal:</p> <p>EM=0 -> SWE Software enable mode allows software to enable and disable the drive. In this mode the parameter EN is set to ON or OFF to enable or disable the drive. EN can be set through the IN Control user interface or through fieldbus communications.</p> <p>EM=1 -> HWE Hardware enable mode allows one of the drive's digital inputs to enable and disable the drive. This digital input selected by assigning a value to the hardware enable input ENI.</p> <p>EM=2 -> OR The drive is enabled by a logical OR of the hardware enable bit and the software enable parameter EN.</p> <p>EM=3 -> AND The drive is enabled by a logical AND of the hardware enable bit and the software enable parameter EN.</p> | Unsigned8 | 0x0005 | 0x2066 | 204 |
| RW | Command | EMS | | Motion sequence auto run | Bit value which enables a stored motion program to execute when the drive is enabled. Parameter is only used when in position command mode CM=POS. | Integer16 | 0x0003 | 0x202F | 94 |

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| RW | Command | EN | | Software drive enable | Bit value which enables the drive when in software enable mode EM=SWE. | Unsigned8 | 0x0005 | 0x205D | 186 |
| RW | Command | ENI | | Hardware enable input | Select digital input (1 to 32) to enable the drive when in hardware enable mode EM=HWE. | Integer16 | 0x0003 | 0x2067 | 206 |
| RW | Command | FGC1 | unit | Function generator constant amplitude 1 | Constant amplitude value of the first level of the square-wave signal. Units are defined by the command mode CM. | Real32 | 0x0008 | 0x204A | 148 |
| RW | Command | FGC2 | unit | Function generator constant amplitude 2 | Constant amplitude value of the second level of the square-wave signal. Units are defined by the command mode CM. | Real32 | 0x0008 | 0x204C | 152 |
| RW | Command | FGT1 | s | Function generator time duration 1 | Duration of time at constant amplitude FGC1. | Real32 | 0x0008 | 0x2049 | 146 |
| RW | Command | FGT2 | s | Function generator time duration 2 | Duration of time at constant amplitude FGC2. | Real32 | 0x0008 | 0x204B | 150 |
| RW | Command | FSPW | | Full scale PWM command value | Reserved. | Real32 | 0x0008 | 0x205C | 184 |
| RW | Command | FSV | | Full scale analog command value | When CVCS=ANA, FSV is used to scale the analog input command signal. It corresponds to the desired command value when the analog input is 10 V. | Real32 | 0x0008 | 0x205B | 182 |
| RW | Command | R0 | | Register 0 | Floating point memory storage available for motion sequences. Register values are stored in volatile memory (set to 0 on power-up). | Real32 | 0x0008 | 0x5021 | 24642 |
| RW | Command | R1 | | Register 1 | Floating point memory storage available for motion sequences. Register values are stored in volatile memory (set to 0 on power-up). | Real32 | 0x0008 | 0x5022 | 24644 |
| RW | Command | R10 | | Register 10 | Floating point memory storage available for motion sequences. Register values are stored in volatile memory (set to 0 on power-up). | Real32 | 0x0008 | 0x502B | 24662 |
| RW | Command | R11 | | Register 11 | Floating point memory storage available for motion sequences. Register values are stored in volatile memory (set to 0 on power-up). | Real32 | 0x0008 | 0x502C | 24664 |
| RW | Command | R12 | | Register 12 | Floating point memory storage available for motion sequences. Register values are stored in volatile memory (set to 0 on power-up). | Real32 | 0x0008 | 0x502D | 24666 |
| RW | Command | R13 | | Register 13 | Floating point memory storage available for motion sequences. Register values are stored in volatile memory (set to 0 on power-up). | Real32 | 0x0008 | 0x502E | 24668 |
| RW | Command | R14 | | Register 14 | Floating point memory storage available for motion sequences. Register values are stored in volatile memory (set to 0 on power-up). | Real32 | 0x0008 | 0x502F | 24670 |
| RW | Command | R15 | | Register 15 | Floating point memory storage available for motion sequences. Register values are stored in volatile memory (set to 0 on power-up). | Real32 | 0x0008 | 0x5030 | 24672 |
| RW | Command | R2 | | Register 2 | Floating point memory storage available for motion sequences. Register values are stored in volatile memory (set to 0 on power-up). | Real32 | 0x0008 | 0x5023 | 24646 |
| RW | Command | R3 | | Register 3 | Floating point memory storage available for motion sequences. Register values are stored in volatile memory (set to 0 on power-up). | Real32 | 0x0008 | 0x5024 | 24648 |
| RW | Command | R4 | | Register 4 | Floating point memory storage available for motion sequences. Register values are stored in volatile memory (set to 0 on power-up). | Real32 | 0x0008 | 0x5025 | 24650 |
| RW | Command | R5 | | Register 5 | Floating point memory storage available for motion sequences. Register values are stored in volatile memory (set to 0 on power-up). | Real32 | 0x0008 | 0x5026 | 24652 |
| RW | Command | R6 | | Register 6 | Floating point memory storage available for motion sequences. Register values are stored in volatile memory (set to 0 on power-up). | Real32 | 0x0008 | 0x5027 | 24654 |
| RW | Command | R7 | | Register 7 | Floating point memory storage available for motion sequences. Register values are stored in volatile memory (set to 0 on power-up). | Real32 | 0x0008 | 0x5028 | 24656 |
| RW | Command | R8 | | Register 8 | Floating point memory storage available for motion sequences. Register values are stored in volatile memory (set to 0 on power-up). | Real32 | 0x0008 | 0x5029 | 24658 |
| RW | Command | R9 | | Register 9 | Floating point memory storage available for motion sequences. Register values are stored in volatile memory (set to 0 on power-up). | Real32 | 0x0008 | 0x502A | 24660 |
| RW | Command | REG00 | | Volatile memory register 0 | Floating point memory storage available for motion sequences. Register values are stored in volatile memory (set to 0 on power-up). | Real32 | 0x0008 | 0x5021 | 24642 |

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| RW | Command | REG01 | | Volatile memory register 1 | Floating point memory storage available for motion sequences. Register values are stored in volatile memory (set to 0 on power-up). | Real32 | 0x0008 | 0x5022 | 24644 |
| RW | Command | REG02 | | Volatile memory register 2 | Floating point memory storage available for motion sequences. Register values are stored in volatile memory (set to 0 on power-up). | Real32 | 0x0008 | 0x5023 | 24646 |
| RW | Command | REG03 | | Volatile memory register 3 | Floating point memory storage available for motion sequences. Register values are stored in volatile memory (set to 0 on power-up). | Real32 | 0x0008 | 0x5024 | 24648 |
| RW | Command | REG04 | | Volatile memory register 4 | Floating point memory storage available for motion sequences. Register values are stored in volatile memory (set to 0 on power-up). | Real32 | 0x0008 | 0x5025 | 24650 |
| RW | Command | REG05 | | Volatile memory register 5 | Floating point memory storage available for motion sequences. Register values are stored in volatile memory (set to 0 on power-up). | Real32 | 0x0008 | 0x5026 | 24652 |
| RW | Command | REG06 | | Volatile memory register 6 | Floating point memory storage available for motion sequences. Register values are stored in volatile memory (set to 0 on power-up). | Real32 | 0x0008 | 0x5027 | 24654 |
| RW | Command | REG07 | | Volatile memory register 7 | Floating point memory storage available for motion sequences. Register values are stored in volatile memory (set to 0 on power-up). | Real32 | 0x0008 | 0x5028 | 24656 |

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| RW | Command | RUNMS | | Run motion sequence. | <p>A non-zero value starts a motion sequence:</p> <p>RUNMS=1 A single incremental index is performed. The motion sequence stops once the index is complete. REG00 is displacement (rev) from marker, REG01 is acceleration/deceleration rate in (rev/s²), REG02 is maximum velocity in (rev/s).</p> <p>RUNMS=2 An incremental index is performed on every rise of digital input 1. REG00 is displacement (rev) from marker, REG01 is acceleration/deceleration rate in (rev/s²), REG02 is maximum velocity in (rev/s).</p> <p>RUNMS=3 Zero's the target position maintaining following error.</p> <p>RUNMS=4 Motor is positioned relative to the encoder "Z" marker pulse. REG00 is displacement (rev) from marker, REG01 is acceleration/deceleration rate in (rev/s²), REG02 is maximum velocity in (rev/s).</p> <p>RUNMS=5 Reserved.</p> <p>RUNMS=6 Reserved.</p> <p>RUNMS=7 Enters PV mode which allows the user to specify a position to move to on-the-fly together with a maximum velocity and acceleration/deceleration rate. REG00 is displacement (rev) from marker, REG01 is acceleration/deceleration rate in (rev/s²), REG02 is maximum velocity in (rev/s).</p> <p>RUNMS=8 Exits PV mode and stops motion.</p> <p>RUNMS=9 A repeated out and back incremental index is performed with a delay after completion of each index. The motion sequence continues to execute unless the drive is disabled or STPMS is set to 1. REG00 is displacement (rev) from marker, REG01 is acceleration/deceleration rate in (rev/s²), REG02 is maximum velocity in (rev/s), REG03 is delay time (ms).</p> | Integer16 | 0x0003 | 0x20AA | 340 |
| RW | Command | STPMS | | Stop motion sequence | Setting this bit to 1 stops a running motion sequence. STPMS is automatically set to 0 once the motion sequence has stopped. This parameter is intentionally volatile (STPMS=0 on power-up). | Integer16 | 0x0003 | 0x20AB | 342 |
| RW | Commutation | C1.INVE | | Invert primary encoder direction | Bit value reverses the direction of the hardware counter for the primary feedback source FBC. When primary feedback is an incremental encoder plus hall sensors (or commutation track), for proper motor commutation FBC and the hall commutation angle HANG must proceed in the same direction. To confirm this is so, set drive operating mode to hall only DM=BLH, and confirm that FBC and HANG proceed in the same direction. If this is not the case, use the invert bit to make it so. C1.INVE is ignored when in hall operating mode DM=BLH. Be sure to set the inversion bits in the following order: commutation offset COFF and C1.INVH, then C1.ITRQ, C1.INVE, C1.INVF. | Unsigned32 | 0x0007 | 0x2071 | 226 |

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| RW | Commutation | C1.INVF | | Invert velocity/position feedback direction | Bit value reverses the direction of the velocity and position feedback parameters, VEL and FPOS respectively. For proper motor control when in velocity or position command modes, CM=VEL or CM=POS, a positive torque producing current reference IQREF must correspond to a positive change (acceleration) in the velocity feedback VEL. If this is not the case, use invert bit to make it so. C1.INVF is ignored when in hall operating mode DM=BLH. Be sure to set the inversion bits in the following order: commutation offset COFF and C1.INVH, then C1.ITRQ, C1.INVE, C1.INVF. | Unsigned32 | 0x0007 | 0x2073 | 230 |
| RW | Commutation | C1.INVH | | Invert hall commutation angle direction | Bit value which reverses the direction of the hall commutation angle HANG. When in hall operating mode DM=BLH and current command mode CM=CUR, the no-load speed of the motor should be equivalent in both directions given a positive and negative current command of the same magnitude, and the motor feedback velocity VEL and the torque producing current command reference IQREF should always be of the same sign. If this is not the case, adjust COFF and C1.INVH to make it so. Be sure to set the inversion bits in the following order: commutation offset COFF and C1.INVH, then C1.ITRQ, C1.INVE, C1.INVF. | Unsigned32 | 0x0007 | 0x2070 | 224 |
| RW | Commutation | C1.ITRQ | | Invert current command direction | Bit value which reverses the direction of the torque producing current reference IQREF. Use this bit to select chosen motor direction. Be sure to set the inversion bits in the following order: commutation offset COFF and C1.INVH, then C1.ITRQ, C1.INVE, C1.INVF. | Unsigned32 | 0x0007 | 0x2072 | 228 |
| RW | Commutation | COFF | deg | Commutation offset | Define the offset between the hall commutation angle HANG and the actual motor electrical angle. For most motors manufactured by Allied Motion, COFF should be zero; successful commutation of an Allied Motion motor using an offset angle which is some multiple of 120 degrees likely indicates that the hall sensor wiring was made out of order. For all motors, inaccurate values of COFF will result in decreased motor efficiency and/or problems controlling the motor. When in hall operating mode DM=BLH and current command mode CM=CUR, the no-load speed of the motor should be equivalent in both directions given a positive and negative current command of the same magnitude, and the motor feedback velocity VEL and the torque producing current command reference IQREF should always be of the same sign. If this is not the case, adjust COFF and C1.INVH to make it so. | Real32 | 0x0008 | 0x2037 | 110 |

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| RW | Commutation | DM | | Drive operating mode | <p>Select feedback method for motor commutation:</p> <p>DM=0 -> VF In variable frequency mode, the drive outputs a fixed-frequency, constant-amplitude, sinusoidal current to the motor. The amplitude is defined by the command value CV, and its frequency is defined by the parameter VFF. The motor current is independent of the motor position. This mode is used for testing and is almost never used in actual applications.</p> <p>DM=1 -> BLH In brushless hall mode, the motor is commutated using hall sensor position feedback only. If utilizing a motor with hall only feedback, an encoder is not required. Valid command modes are limited to current CM=CUR, torque CM=TRQ, or velocity CM=VEL. Note that slow speed operation (e.g. under 10 rev/s) will result in poor speed control due to the inadequate resolution provided by the hall sensors at low speeds.</p> <p>DM=2 -> BLE In brushless encoder mode, the motor is commutated using both hall sensor information and encoder feedback. All command modes are available.</p> <p>DM=3 -> BLS In brushless sensorless mode, the motor is commutated using position information estimated from the backEMF voltage of the motor as it rotates. Because the strength of the backEMF signal depends on the motor velocity, there is a lower bound on motor velocity below which the motor will not commutate. Valid command modes are limited to current CM=CUR, torque CM=TRQ, or velocity CM=VEL.</p> <p>DM=4 -> BLR In brushless resolver mode, the motor is commutated using resolver position feedback. All command modes are available.</p> <p>DM=5 -> BSC In brushless sin/cos mode, the motor is commutated using both hall sensor information and high resolution position feedback from a sin/cos encoder. All command modes are available.</p> <p>DM=6 -> BRU In brushed mode, the drive assumes the presence of a mechanical commutator. Phase C is deactivated and Phase A and B are utilized to control single-phase motor current. All command modes are available.</p> <p>DM=7 -> STEP Reserved.</p> <p>DM=8 -> BLE_NH In brushless encoder no halls mode, the motor is commutated using encoder feedback only. Note that on the first drive enable after power-up, the motor will move slightly to establish alignment between the encoder feedback and motor electrical angle, after which operation proceeds as normal. All command modes are available.</p> | Unsigned8 | 0x0005 | 0x2065 | 202 |
| RW | Commutation | EPPR | count/rev | Encoder counts per revolution | Enter the resolution (number of observable positions per motor revolution) of the primary encoder. | Integer32 | 0x0004 | 0x2038 | 112 |

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| RW | Commutation | INTBITS | | Sin/cos encoder interpolation degree | Feedback from a sin/cos encoder is processed through an analog to digital converter. The number of possible values output from the converter is defined as 2 ^{INTBITS} . The range of INTBITS is 0 to 12. Therefore, setting this parameter to zero indicates no interpolation and setting INTBITS to 12 results in the highest level of interpolation (4096 points). The total position feedback resolution is thus calculated as follows: multiply the number of encoder lines by four, in order to account for quadrature, to obtain the number of encoder counts per revolution EPPR. EPPR is then multiplied by the number of interpolated points (2 ^{INTBITS}) to obtain the total number of counts per revolution. | Not accessible | Not accessible | Not accessible | Not accessible |
| RW | Commutation | PENCT | | Primary encoder type | Declare output format of primary encoder (e.g. quadrature, sin/cos, Endat, Biss). | Not accessible | Not accessible | Not accessible | Not accessible |
| RW | Commutation | RPOL | | Resolver pole count | Can be an even number up to 16. Parameter is required to be set if DM=BLR. | Integer16 | 0x0003 | 0x203F | 126 |
| RW | Commutation | SENECT | | Secondary encoder type | Declare output format of secondary encoder (e.g. quadrature, sin/cos, Endat, Biss). | Not accessible | Not accessible | Not accessible | Not accessible |
| RW | Commutation | TENCT | | Tertiary encoder type | Declare output format of tertiary encoder (e.g. quadrature, sin/cos, Endat, Biss). | Not accessible | Not accessible | Not accessible | Not accessible |
| RW | Commutation | VFF | Hz | Open-loop commutation frequency | This is only used when DM=VF. This parameter is intentionally volatile (VFF=0 at power-up). | Real32 | 0x0008 | 0x205E | 188 |
| RW | Current Loop | CALIFA | | Phase A current feedback calibration | Reserved. | Not accessible | Not accessible | Not accessible | Not accessible |
| RW | Current Loop | CALIFB | | Phase B current feedback calibration | Reserved. | Not accessible | Not accessible | Not accessible | Not accessible |
| RW | Current Loop | CALIFC | | Phase C current feedback calibration | Reserved. | Not accessible | Not accessible | Not accessible | Not accessible |
| RW | Current Loop | CKID | ohm/s | Flux producing current integral gain parameter | Current loop gain is based on motor terminal resistance RM and inductance LM. Having input accurate values for each, gain value is set using the "Calc I-Loop Gains" function of IN Control. | Not accessible | Not accessible | Not accessible | Not accessible |
| RW | Current Loop | CKIQ | ohm/s | Torque producing current integral gain parameter | Current loop gain is based on motor terminal resistance RM and inductance LM. Having input accurate values for each, gain value is set using the "Calc I-Loop Gains" function of IN Control. | Not accessible | Not accessible | Not accessible | Not accessible |
| RW | Current Loop | CKPD | ohm | Flux producing current proportional gain parameter | Current loop gain is based on motor terminal resistance RM and inductance LM. Having input accurate values for each, gain value is set using the "Calc I-Loop Gains" function of IN Control. | Not accessible | Not accessible | Not accessible | Not accessible |
| RW | Current Loop | CKPQ | ohm | Torque producing current proportional gain parameter | Current loop gain is based on motor terminal resistance RM and inductance LM. Having input accurate values for each, gain value is set using the "Calc I-Loop Gains" function of IN Control. | Not accessible | Not accessible | Not accessible | Not accessible |
| RW | Current Loop | IKID | ohm/s | Flux producing current integral gain parameter | Current loop gain is based on motor terminal resistance RM and inductance LM. Having input accurate values for each, gain value is set using the "Calc I-Loop Gains" function of IN Control. | Real32 | 0x0008 | 0x203A | 116 |
| RW | Current Loop | IKIQ | ohm/s | Torque producing current integral gain parameter | Current loop gain is based on motor terminal resistance RM and inductance LM. Having input accurate values for each, gain value is set using the "Calc I-Loop Gains" function of IN Control. | Real32 | 0x0008 | 0x203C | 120 |
| RW | Current Loop | IKPD | ohm | Flux producing current proportional gain parameter | Current loop gain is based on motor terminal resistance RM and inductance LM. Having input accurate values for each, gain value is set using the "Calc I-Loop Gains" function of IN Control. | Real32 | 0x0008 | 0x2039 | 114 |
| RW | Current Loop | IKPQ | ohm | Torque producing current proportional gain parameter | Current loop gain is based on motor terminal resistance RM and inductance LM. Having input accurate values for each, gain value is set using the "Calc I-Loop Gains" function of IN Control. | Real32 | 0x0008 | 0x203B | 118 |
| RW | Fieldbus Configuration | CANBR | kbps | CAN baud rate | Select baud rate of the CAN network. | Not accessible | Not accessible | Not accessible | Not accessible |
| RW | Fieldbus Configuration | CANID | | CAN node identification number | Assign CAN node ID to drive. | Not accessible | Not accessible | Not accessible | Not accessible |
| RW | Fieldbus Configuration | MODID | | Modbus identification number | Assign Modbus node ID to drive. | Not accessible | Not accessible | Not accessible | Not accessible |
| RW | I/O | BDTM | s | Brake delay | Normally the brake engages at zero speed after disable. BDTM defines a time interval at drive disable, after which the brake will engage even if motor speed is still non-zero. | Not accessible | Not accessible | Not accessible | Not accessible |

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| RW | I/O | BFTM | s | Brake faulted delay | Normally the brake engages at zero speed after disable. BDTM defines a time interval at drive fault, after which the brake will engage even if motor speed is still non-zero. | Not accessible | Not accessible | Not accessible | Not accessible |
| RW | I/O | BINV | | Brake invert | Bit value inverts the operation of the brake (i.e. active power ON, or active power OFF). | Not accessible | Not accessible | Not accessible | Not accessible |
| RW | I/O | BKOV | | Brake override | Override disables all brake functionality. | Unsigned8 | 0x0005 | 0x20C0 | 384 |
| RW | I/O | BOUT | | Brake output assignment | Defines which output controls the brake (BOUT=0 indicates no brake output assigned). | Not accessible | Not accessible | Not accessible | Not accessible |
| RW | I/O | BVLT | V | Brake voltage | Defines the voltage output by the drive to the brake. For example, setting BVLT=12 allows a 12 V brake to be used with a 24 V supplied drive. | Not accessible | Not accessible | Not accessible | Not accessible |
| RW | I/O | CAL1 | V | Calibration offset for ADC1 | Use to offset voltage losses between the signal source and analog input. Note that CAL1 cannot be saved to a drive configuration (.dcf) file using IN Control. Therefore when loading a configuration file, CAL1 will not be set and must be adjusted manually. | Real32 | 0x0008 | 0x2010 | 32 |
| RW | I/O | CAL2 | V | Calibration offset for ADC2 | Use to offset voltage losses between the signal source and analog input. Note that CAL2 cannot be saved to a drive configuration (.dcf) file using IN Control. Therefore when loading a configuration file, CAL2 will not be set and must be adjusted manually. | Real32 | 0x0008 | 0x2011 | 34 |
| RW | I/O | CAL3 | V | Calibration offset for ADC3 | Use to offset voltage losses between the signal source and analog input. Note that CAL3 cannot be saved to a drive configuration (.dcf) file using IN Control. Therefore when loading a configuration file, CAL3 will not be set and must be adjusted manually. | Real32 | 0x0008 | 0x2012 | 36 |
| RW | I/O | CAL4 | V | Calibration offset for ADC4 | Use to offset voltage losses between the signal source and analog input. Note that CAL4 cannot be saved to a drive configuration (.dcf) file using IN Control. Therefore when loading a configuration file, CAL4 will not be set and must be adjusted manually. | Real32 | 0x0008 | 0x2013 | 38 |
| RW | I/O | COUTS | | Clear digital outputs | Clears output bits that were previously forced on with the force outputs parameter FOUTS. This parameter is volatile and cleared on power-up. | Unsigned32 | 0x0007 | 0x20A9 | 338 |
| RW | I/O | DAC1 | | Digital to analog converter 1 | Select variable to output to analog output 1. | Not accessible | Not accessible | Not accessible | Not accessible |
| RW | I/O | DACMAX1 | | Digital to analog converter 1 maximum | Define the value of DAC1 which is to be the maximum analog output voltage. | Real32 | 0x0008 | 0x20C1 | 386 |
| RW | I/O | DACMIN1 | | Digital to analog converter 1 minimum | Define the value of DAC1 which is to be the minimum analog output voltage. | Real32 | 0x0008 | 0x20C2 | 388 |
| RW | I/O | FOUTS | | Force outputs | Forces on and latches one or more of the digital outputs. Unless deactivated by the drive firmware or by clear outputs COUTS, the output will remain active. | Unsigned32 | 0x0007 | 0x20A8 | 336 |
| RW | I/O | INAND.1 | | Digital input 1 AND bit | Value can be either 0 or 1. The state of digital input 1 is ANDed with this parameter. If INAND.1=0, digital input 1 is effectively disabled regardless of the signal applied across digital input 1. | Unsigned32 | 0x0007 | 0x2090 | 288 |
| RW | I/O | INAND.10 | | Digital input 10 AND bit | Value can be either 0 or 1. The state of digital input 10 is ANDed with this parameter. If INAND.10=0, digital input 10 is effectively disabled regardless of the signal applied across digital input 10. | Unsigned32 | 0x0007 | 0x20A2 | 324 |
| RW | I/O | INAND.11 | | Digital input 11 AND bit | Value can be either 0 or 1. The state of digital input 11 is ANDed with this parameter. If INAND.11=0, digital input 11 is effectively disabled regardless of the signal applied across digital input 11. | Unsigned32 | 0x0007 | 0x20A4 | 328 |
| RW | I/O | INAND.12 | | Digital input 12 AND bit | Value can be either 0 or 1. The state of digital input 12 is ANDed with this parameter. If INAND.12=0, digital input 12 is effectively disabled regardless of the signal applied across digital input 12. | Unsigned32 | 0x0007 | 0x20A6 | 332 |
| RW | I/O | INAND.2 | | Digital input 2 AND bit | Value can be either 0 or 1. The state of digital input 2 is ANDed with this parameter. If INAND.2=0, digital input 2 is effectively disabled regardless of the signal applied across digital input 2. | Unsigned32 | 0x0007 | 0x2092 | 292 |
| RW | I/O | INAND.3 | | Digital input 3 AND bit | Value can be either 0 or 1. The state of digital input 3 is ANDed with this parameter. If INAND.3=0, digital input 3 is effectively disabled regardless of the signal applied across digital input 3. | Unsigned32 | 0x0007 | 0x2094 | 296 |

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| RW | I/O | INAND.4 | | Digital input 4 AND bit | Value can be either 0 or 1. The state of digital input 4 is ANDed with this parameter. If INAND.4=0, digital input 4 is effectively disabled regardless of the signal applied across digital input 4. | Unsigned32 | 0x0007 | 0x2096 | 300 |
| RW | I/O | INAND.5 | | Digital input 5 AND bit | Value can be either 0 or 1. The state of digital input 5 is ANDed with this parameter. If INAND.5=0, digital input 5 is effectively disabled regardless of the signal applied across digital input 5. | Unsigned32 | 0x0007 | 0x2098 | 304 |
| RW | I/O | INAND.6 | | Digital input 6 AND bit | Value can be either 0 or 1. The state of digital input 6 is ANDed with this parameter. If INAND.6=0, digital input 6 is effectively disabled regardless of the signal applied across digital input 6. | Unsigned32 | 0x0007 | 0x209A | 308 |
| RW | I/O | INAND.7 | | Digital input 7 AND bit | Value can be either 0 or 1. The state of digital input 7 is ANDed with this parameter. If INAND.7=0, digital input 7 is effectively disabled regardless of the signal applied across digital input 7. | Unsigned32 | 0x0007 | 0x209C | 312 |
| RW | I/O | INAND.8 | | Digital input 8 AND bit | Value can be either 0 or 1. The state of digital input 8 is ANDed with this parameter. If INAND.8=0, digital input 8 is effectively disabled regardless of the signal applied across digital input 8. | Unsigned32 | 0x0007 | 0x209E | 316 |
| RW | I/O | INAND.9 | | Digital input 9 AND bit | Value can be either 0 or 1. The state of digital input 9 is ANDed with this parameter. If INAND.9=0, digital input 9 is effectively disabled regardless of the signal applied across digital input 9. | Unsigned32 | 0x0007 | 0x20A0 | 320 |
| RW | I/O | INOR.1 | | Digital input 1 OR bit | Value can be either 0 or 1. The state of digital input 1 is ORed with this parameter. If INOR.1=1, digital input 1 is effectively enabled regardless of the signal applied across digital input 1. | Unsigned32 | 0x0007 | 0x2091 | 290 |
| RW | I/O | INOR.10 | | Digital input 10 OR bit | Value can be either 0 or 1. The state of digital input 10 is ORed with this parameter. If INAND.10=0, digital input 10 is effectively enabled regardless of the signal applied across digital input 10. | Unsigned32 | 0x0007 | 0x20A3 | 326 |
| RW | I/O | INOR.11 | | Digital input 11 OR bit | Value can be either 0 or 1. The state of digital input 11 is ORed with this parameter. If INAND.11=0, digital input 11 is effectively enabled regardless of the signal applied across digital input 11. | Unsigned32 | 0x0007 | 0x20A5 | 330 |
| RW | I/O | INOR.12 | | Digital input 12 OR bit | Value can be either 0 or 1. The state of digital input 12 is ORed with this parameter. If INAND.12=0, digital input 12 is effectively enabled regardless of the signal applied across digital input 12. | Unsigned32 | 0x0007 | 0x20A7 | 334 |
| RW | I/O | INOR.2 | | Digital input 2 OR bit | Value can be either 0 or 1. The state of digital input 2 is ORed with this parameter. If INAND.2=0, digital input 2 is effectively enabled regardless of the signal applied across digital input 2. | Unsigned32 | 0x0007 | 0x2093 | 294 |
| RW | I/O | INOR.3 | | Digital input 3 OR bit | Value can be either 0 or 1. The state of digital input 3 is ORed with this parameter. If INAND.3=0, digital input 3 is effectively enabled regardless of the signal applied across digital input 3. | Unsigned32 | 0x0007 | 0x2095 | 298 |
| RW | I/O | INOR.4 | | Digital input 4 OR bit | Value can be either 0 or 1. The state of digital input 4 is ORed with this parameter. If INAND.4=0, digital input 4 is effectively enabled regardless of the signal applied across digital input 4. | Unsigned32 | 0x0007 | 0x2097 | 302 |
| RW | I/O | INOR.5 | | Digital input 5 OR bit | Value can be either 0 or 1. The state of digital input 5 is ORed with this parameter. If INAND.5=0, digital input 5 is effectively enabled regardless of the signal applied across digital input 5. | Unsigned32 | 0x0007 | 0x2099 | 306 |
| RW | I/O | INOR.6 | | Digital input 6 OR bit | Value can be either 0 or 1. The state of digital input 6 is ORed with this parameter. If INAND.6=0, digital input 6 is effectively enabled regardless of the signal applied across digital input 6. | Unsigned32 | 0x0007 | 0x209B | 310 |
| RW | I/O | INOR.7 | | Digital input 7 OR bit | Value can be either 0 or 1. The state of digital input 7 is ORed with this parameter. If INAND.7=0, digital input 7 is effectively enabled regardless of the signal applied across digital input 7. | Unsigned32 | 0x0007 | 0x209D | 314 |
| RW | I/O | INOR.8 | | Digital input 8 OR bit | Value can be either 0 or 1. The state of digital input 8 is ORed with this parameter. If INAND.8=0, digital input 8 is effectively enabled regardless of the signal applied across digital input 8. | Unsigned32 | 0x0007 | 0x209F | 318 |
| RW | I/O | INOR.9 | | Digital input 9 OR bit | Value can be either 0 or 1. The state of digital input 9 is ORed with this parameter. If INAND.9=0, digital input 9 is effectively enabled regardless of the signal applied across digital input 9. | Unsigned32 | 0x0007 | 0x20A1 | 322 |
| RW | I/O | MTB | °K | Motor thermistor beta | Is the beta parameter of an NTC thermistor. If no temperature measuring device is available, set this parameter to 4288 to avoid nuisance over-temperature faults. | Real32 | 0x0008 | 0x2046 | 140 |

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| RW | I/O | MTOT | °C | Motor thermistor over-temperature limit | Defines the threshold at which a motor over-temperature fault will be produced. The detection algorithm assumes input from an NTC type thermistor which obeys the beta parameter equation. If no temperature measuring device is available on the motor, enter a value of 800 to avoid nuisance over-temperature faults. | Real32 | 0x0008 | 0x2047 | 142 |
| RW | I/O | MTR0 | ohm | Motor thermistor resistance at 25C | Is the R0 parameter of an NTC thermistor. If no temperature measuring device is available, set this parameter to 50000 to avoid nuisance over-temperature faults. | Real32 | 0x0008 | 0x2045 | 138 |
| RW | I/O | SPD1 | rev/s | Speed detect setpoint 1 | When the speed (magnitude of the velocity) of the motor is greater than or equal to SPD1, the assigned speed-detect digital output will activate. Assign the speed detect digital output using the I/O Config (In) function of IN Control. | Real32 | 0x0008 | 0x2053 | 166 |
| RW | I/O | SPD2 | rev/s | Speed detect setpoint 2 | When the speed (magnitude of the velocity) of the motor is greater than or equal to SPD2, the assigned speed-detect digital output will activate. Assign the speed detect digital output using the I/O Config (In) function of IN Control. | Real32 | 0x0008 | 0x2054 | 168 |
| RW | Motor | IMAX | A | Motor continuous rated current | Motor continuous rated current is defined in ADC when trapezoidally commutating (six-step commutation) or as the peak of the sine wave when commutating sinusoidally. The lesser of IMAX and the drive's continuous rated current are used with the drive's I ² *T current limiting scheme to limit the average current in the motor and drive. The output of the I ² *T limiting scheme is the current limit parameter ILIM. | Real32 | 0x0008 | 0x2040 | 128 |
| RW | Motor | INER | kg-m^2 | Total motor + load inertia | This parameter is used to tune the velocity control loop when the advanced tuning switch is on VLAT=ON. | Real32 | 0x0008 | 0x2044 | 136 |
| RW | Motor | KT | N-m/A | Motor torque constant | Used to scale the torque command TRQC to the torque producing motor current reference IQREF. | Real32 | 0x0008 | 0x2043 | 134 |
| RW | Motor | LM | mH | Terminal motor inductance | Determined by measuring the inductance between any two of the motor leads with the third lead open. LM is used in the automatic calculation of current loop gains using the "Calc I-Loop Gains" function of IN Control. | Real32 | 0x0008 | 0x2041 | 130 |
| RW | Motor | LRIL | A | Locked rotor current limit | A locked rotor is defined as when the motor is stalled and the time averaged torque producing current reference IQAVG is greater than LRIL. When this condition persists for greater than 4 seconds, a locked rotor fault is produced. To disable all Locked Rotor faults, set LRIL=0. | Real32 | 0x0008 | 0x206C | 216 |
| RW | Motor | MPOL | count | Motor pole count | Determines the number of electrical cycles per mechanical cycle. The number of electrical cycles per motor revolution is equal to the number of motor pole pairs (i.e. half the motor pole count). | Integer16 | 0x0003 | 0x203E | 124 |
| RW | Motor | RM | ohm | Terminal motor resistance | Determined by measuring the resistance between any two of the motor leads with the third lead open. RM is used in the automatic calculation of current loop gains using the Calc I-Loop Gains function of IN Control. | Real32 | 0x0008 | 0x2042 | 132 |
| RW | Position Loop | INPOSW | rev | In-position window | When the absolute value of the position error PERR is less than INPOSW at the end of a move in a motion sequence, the move is considered complete. INPOSW is ignored when not in position command mode CM=POS. | Real32 | 0x0008 | 0x208A | 276 |
| RW | Position Loop | P0 | | Position loop register 0 | Floating point memory storage available for motion sequences. Position loop register values are stored in non-volatile memory. | Real32 | 0x0008 | 0x20B0 | 352 |
| RW | Position Loop | P1 | | Position loop register 1 | Floating point memory storage available for motion sequences. Position loop register values are stored in non-volatile memory. | Real32 | 0x0008 | 0x20B1 | 354 |
| RW | Position Loop | P2 | | Position loop register 2 | Floating point memory storage available for motion sequences. Position loop register values are stored in non-volatile memory. | Real32 | 0x0008 | 0x20B2 | 356 |
| RW | Position Loop | P3 | | Position loop register 3 | Floating point memory storage available for motion sequences. Position loop register values are stored in non-volatile memory. | Real32 | 0x0008 | 0x20B3 | 358 |
| RW | Position Loop | P4 | | Position loop register 4 | Floating point memory storage available for motion sequences. Position loop register values are stored in non-volatile memory. | Real32 | 0x0008 | 0x20B4 | 360 |
| RW | Position Loop | P5 | | Position loop register 5 | Floating point memory storage available for motion sequences. Position loop register values are stored in non-volatile memory. | Real32 | 0x0008 | 0x20B5 | 362 |

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| RW | Position Loop | P6 | | Position loop register 6 | Floating point memory storage available for motion sequences. Position loop register values are stored in non-volatile memory. | Real32 | 0x0008 | 0x20B6 | 364 |
| RW | Position Loop | P7 | | Position loop register 7 | Floating point memory storage available for motion sequences. Position loop register values are stored in non-volatile memory. | Real32 | 0x0008 | 0x20B7 | 366 |
| RW | Position Loop | P8 | | Position loop register 8 | Floating point memory storage available for motion sequences. Position loop register values are stored in non-volatile memory. | Real32 | 0x0008 | 0x20B8 | 368 |
| RW | Position Loop | P9 | | Position loop register 9 | Floating point memory storage available for motion sequences. Position loop register values are stored in non-volatile memory. | Real32 | 0x0008 | 0x20B9 | 370 |
| RW | Position Loop | PFF | | Position loop feed-forward gain | The second term in a summation which becomes the velocity command VCMD is the product of the time derivative of the target position TPOS and PFF. This feed-forward term provides a larger and instantaneous velocity command to the velocity loop even with a small position error. PFF is unit-less and ranges from 0 to 1. | Real32 | 0x0008 | 0x2089 | 274 |
| RW | Position Loop | PPG | 1000/min | Position loop proportional gain | PPG is a classic CNC-style tuning gain that is scaled in 1000/min. PPG is multiplied by the position error PERR to produce the first term in a summation which becomes the velocity loop command VCMD; the second term in this summation is the feed-forward term (see PFF). With a value of PPG=3.0 (1000/min) and PERR=0.1 (rev), the proportional term in the velocity loop command would be 300 rev/min or VCMD=5 (rev/s). | Real32 | 0x0008 | 0x2088 | 272 |
| RW | Status | CWD | ms | Fieldbus watchdog | <p>CWD serves as a millisecond timer by which to confirm active fieldbus communications. The first write to CWD, after the drive is powered, both enables and loads the watchdog timer. The timer then counts down once every millisecond until it reaches zero, at which moment the Timeout Action described below is taken. Note that once the watchdog timer is enabled, its action cannot be cancelled.</p> <p>CWD can take on any integer value from 1 to 10,000. Once the timer is enabled, it is the master controller's responsibility to reload CWD with a new value periodically before the timer reaches zero, else the Timeout Action will be executed. The new value transmitted can differ from the previous value, which allows for dynamic timeout management if so desired.</p> <p>Timeout Action:</p> <p>If in position command mode CM=POS, the target generator is stopped immediately, and upon reaching zero-speed, the drive is faulted with "Fieldbus Watchdog Timeout".</p> <p>If in velocity command mode CM=VEL, a zero-speed command is issued, and upon reaching zero-speed, the drive is faulted with "Fieldbus Watchdog Timeout". The drive will decelerate the motor according to the negative rate limit DRL.</p> <p>If in current or torque command mode CM=CUR or CM=TRQ, the drive is faulted immediately with "Fieldbus Watchdog Timeout".</p> | Integer32 | 0x0004 | 0x2120 | 576 |
| RW | Status | FLTRSET | | Fault reset | Allows faults to be cleared over fieldbus network (e.g. CAN or RS-485). Faults are cleared when parameter transitions from 0 to 1. Parameter not visible through IN Control. To reset faults through IN Control, utilize the "Reset" button on the "Diagnose" tab. | Unsigned8 | 0x0005 | 0x20C3 | 390 |
| RW | Velocity Loop | KA | | Torque filter constant | In certain drive models there exists a single-pole filter on the output of the velocity control loop. This filter is directly influenced by KA. KA is exponentially weighted and small changes in KA result in large changes in the filter. A value of 1.0 means the filter is bypassed, whereas values such as 0.99 and 0.95 bring in a marked response to the torque command TRQC output of the velocity loop. In general, leaving KA at 1.0 (the default value) is desired. Dropping KA by small values in highly dynamic systems may improve controllability. | Real32 | 0x0008 | 0x2004 | 8 |

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|--------|---------------|-------------|-------------------------|--|---|--------------------|--------------------------|-------------------|-------------------------|
| RW | Velocity Loop | KB | N-m-s/rev | Pseudo-friction constant | Adds artificial viscous damping (pseudo-friction) to the velocity loop control system. Friction in a real physical system is usually undesired as it increases load, but it also adds stability to a control loop. By using KB, pseudo-friction can be added to the system without increase in load. Just as its real-world counterpart, KB adds a negative torque load proportional to speed and thus is scaled in N-m-s/rev. | Real32 | 0x0008 | 0x2003 | 6 |
| RW | Velocity Loop | KD | N-m-s ² /rev | Velocity loop derivative gain | It is the derivative gain used in classic PID to provide damping to the system. It is rarely used in PDF and is not included in most PDF-based control loops. It is available in the velocity loop, but it is useful only when KVF is at or near 1.0 (PID control mode). | Real32 | 0x0008 | 0x2002 | 4 |
| RW | Velocity Loop | KF | N-m-s/rev | Velocity loop feed-forward gain | The input velocity command VCMD is multiplied by this term and summed into the output torque command TRQC. For systems with high static-friction, adding a small amount of KF can improve response to step changes in velocity command. In applications where the velocity command is ramped, or in position modes, KF is rarely useful. | Real32 | 0x0008 | 0x2001 | 2 |
| RW | Velocity Loop | KI | N-m/rev | Velocity loop integral gain | With the advanced tuning switched activated VLAT=ON, this parameter is ignored. With VLAT=OFF, this parameter controls the integral gain with PID or PDF. | Real32 | 0x0008 | 0x200B | 22 |
| RW | Velocity Loop | KV | N-m-s/rev | Velocity loop proportional gain | With the advanced tuning switched activated VLAT=ON, this parameter is ignored. With VLAT=OFF, this parameter controls the integral gain with PID or PDF. | Real32 | 0x0008 | 0x200A | 20 |
| RW | Velocity Loop | KVF | | Velocity loop PID/PDF control ratio | Controls the PID/PDF control-loop ratio. A value of 1.0 selects a classic PID and a value of 0.0 selects PDF. Values in between 1.0 and 0.0 select a combination of classic PID and/or PDF control. | Real32 | 0x0008 | 0x2005 | 10 |
| RW | Velocity Loop | TLIM | N-m | Velocity loop torque command limit | Limits the output of the velocity control loop at a given absolute torque value. The motor torque constant KT must be set accurately for TLIM to function properly. | Real32 | 0x0008 | 0x2006 | 12 |
| RW | Velocity Loop | TRQC.CUTOFF | Hz | Torque command filter cutoff frequency | Define the cutoff frequency for the torque command filter. | Not accessible | Not accessible | Not accessible | Not accessible |
| RW | Velocity Loop | TRQC.METHOD | | Torque command filter method | Define torque command filter type: TRQC.METHOD=BUTTERWORTH Implements Butterworth filter method. TRQC.METHOD=BESSEL Implements Bessel filter method. TRQC.METHOD=CHEBYSHEV_1DB Implements Chebyshev filter method with 1 dB of passband ripple. TRQC.METHOD=CHEBYSHEV_3DB Implements Chebyshev filter method with 3 dB of passband ripple. TRQC.METHOD=LINEAR_PHASE Implements a special form of the Butterworth filter which is linear in phase as much as possible. | Not accessible | Not accessible | Not accessible | Not accessible |

| ACCESS | CATEGORY | NAME | UNITS | DESCRIPTION | HOW TO USE | DATATYPE (ENGLISH) | DATATYPE (CANOPEN INDEX) | CANOPEN OBJECT ID | MODBUS REGISTER ADDRESS |
|--------|---------------|------------|-------|---|---|-----------------------|--------------------------------|----------------------|-------------------------------|
| RW | Velocity Loop | TRQC.TYPE | | Torque command filter type | Define torque command filter type: TRQC.TYPE=BYPASS Filter is not active. TRQC.TYPE=LPF Implements low-pass filter type TRQC.TYPE=NOTCH Implements notch filter type | Not accessible | Not accessible | Not accessible | Not accessible |
| RW | Velocity Loop | VEL.CUTOFF | Hz | Velocity feedback filter cutoff frequency | Define the cutoff frequency for the velocity feedback filter. | Not accessible | Not accessible | Not accessible | Not accessible |
| RW | Velocity Loop | VEL.METHOD | | Velocity feedback filter method | Define velocity feedback filter type: VEL.METHOD=BUTTERWORTH Implements Butterworth filter method. VEL.METHOD=BESSEL Implements Bessel filter method. VEL.METHOD=CHEBYSHEV_1DB Implements Chebyshev filter method with 1 dB of passband ripple. VEL.METHOD=CHEBYSHEV_3DB Implements Chebyshev filter method with 3 dB of passband ripple. VEL.METHOD=LINEAR_PHASE Implements a special form of the Butterworth filter which is linear in phase as much as possible. | Not accessible | Not accessible | Not accessible | Not accessible |
| RW | Velocity Loop | VEL.TYPE | | Velocity feedback filter type | Define velocity feedback filter type: VEL.TYPE=BYPASS Filter is not active. VEL.TYPE=LPF Implements low-pass filter type VEL.TYPE=NOTCH Implements notch filter type | Not accessible | Not accessible | Not accessible | Not accessible |

| ACCESS | CATEGORY | NAME | UNITS | DESCRIPTION | HOW TO USE | DATATYPE (ENGLISH) | DATATYPE (CANOPEN INDEX) | CANOPEN OBJECT ID | MODBUS REGISTER ADDRESS |
|--------|---------------|------|-------|--------------------------------------|---|--------------------|--------------------------|-------------------|-------------------------|
| RW | Velocity Loop | VLAT | | Velocity loop advanced tuning switch | <p>There are two modes for tuning the velocity loop:</p> <p>VLAT=ON With VLAT=ON, the parameters KV and KI are automatically calculated from the system inertia INER, motor torque constant KT, target bandwidth WN, and damping ratio ZETA through a proprietary means. In general, tuning with VLAT=ON is recommended as there is a complex interaction among all the velocity loop tuning parameters. With VLAT=ON, increasing WN increases the static and dynamic response of the velocity loop. Too high a value of WN will result in a noisy and unstable system. With VLAT=ON, increasing ZETA reduces over- and under-shoot when the drive is commanded with step-changes in velocity. A ZETA value equal to 1.0 will result in a critically-damped system with little or no overshoot depending on load and damping.</p> <p>VLAT=OFF With VLAT=OFF, the parameters KV and KI are not automatically calculated. The user is free to enter values for these parameters to tune the system. With VLAT=OFF and KVF=1.0, the velocity loop is a conventional PID loop with the following parameters: KV controls the proportional term, KI controls the integral term, and KD controls the derivative term. As a conventional PID loop, the velocity control loop can be tuned by standard methods such as Ziegler-Nichols.</p> | Unsigned8 | 0x0005 | 0x2007 | 14 |
| RW | Velocity Loop | WN | Hz | Velocity loop target bandwidth | Controls the desired target bandwidth of the velocity loop with VLAT=ON. When VLAT=ON, WN automatically calculates values for KV and KI based upon the inertia parameter INER and motor torque constant KT. It is therefore critical to properly calculate and enter the parameters INER and KT before using the velocity loop with VLAT=ON. A value of 100 Hz is usually acceptable in moderate-to-low inertia systems. In high-inertia systems, the value may need to be decreased for stability. In low-inertia systems the value may be increased for better dynamic and static response. | Real32 | 0x0008 | 0x2008 | 16 |
| RW | Velocity Loop | ZETA | | Velocity loop damping ratio | Used to calculate values for KV and KI in conjunction with the parameter WN. In systems that ring (oscillate) with step changes in velocity command, increasing ZETA will dampen the system response at the expense of settling time. In systems where some overshoot can be tolerated, or where greater dynamic response is desired, ZETA may be reduced. | Real32 | 0x0008 | 0x2009 | 18 |